

F.Y.B.Sc. (Animation) equivalence

2015 Pattern	2021 Pattern		
AN-1101 Introduction to Elements of Information Technology	Sem-2	ANM202	ELEMENTS OF INFORMATION TECHNOLOGY
AN-1102 Introduction to Programming Languages	Sem-1	ANM104	INTRODUCTION TO PROGRAMMING LANGUAGES
AN-1103 Basics of Animation	Sem-1	ANM102	BASICS OF ANIMATION
AN-1104 Foundation Art	Sem-1	ANM101	FOUNDATION OF ART
AN-1105 Computer Based 2D Animation	Sem-2	ANM203	INTRODUCTION TO 2D ANIMATION
AN-1106 Introduction to Graphics	Sem-1	ANM103	INTRODUCTION TO DIGITAL GRAPHICS - IMAGE EDITING (VECTOR)
AN-1107 Elements of 3D Design	Sem-2	ANM108	3D VISUALIZATION (3DS MAX)
AN-1108 Introduction to Mass Communication and Media Literacy	Sem-2	ANM205	DIGITAL PHOTOGRAPHY & FILMMAKING PRACTICALS
AN-1109 Introduction to Programming languages		ANM107	PROGRAMMING WITH C
AN-1110 Foundation Art & Basics of Animation		ANM105	FOUNDATION OF ART (SKETCHING) & FLIPBOOK ANIMATION
AN-1111 Introduction to Graphics		ANM106	INTRODUCTION TO DIGITAL GRAPHICS - IMAGE EDITING (VECTOR)
AN-1112 Elements of 3D Design		ANM108	3D VISUALIZATION (3DS MAX)