Savitribai Phule Pune University, Pune.

Revised Syllabus for

BACHELOR OF FINE ARTS – APPLIED ARTS B.F.A. (AA) Structure and Detailing of Semester I & II

Choice Based Credit System Syllabus NEP 2020

To be implemented from 2024-25

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Preamble of the syllabus:

The proposed curriculum is with the view to enhance the existing syllabus and make it more contextual, industry affable and suitable to cater the needs of society and nation in present day context. The committee examined the drawbacks of the existing syllabus and after analyzing other curricula of existing universities in respective subjects in terms of content, relevance, quality and pattern of teaching and examination has synthesized the present proposal. After guidance from industry professionals and senior academicians, feedbacks from the core faculty and intensive discussions the syllabus was suitably finalized.

Globalization has reduced distances. Many of our students aspire to seek admissions and jobs overseas, or even in India in multinational corporations. Thus there is an urgent need to elevate the syllabus to International levels, to facilitate easier transitions for Post Graduate Courses and Job prospects, overseas.

The syllabus needs revision in terms of preparing the student for the professional scenario with relevance to practical needs and requirements. The number of assignments also requires re-consideration with reference to learning objects for every subject and the time available. Technical advancement is the key to a substantial teaching system in today's world and thus a great responsibility lies on the art curriculum to prepare students to uplift to meet global standards and align seamlessly to changing trends.

The modern world seems to be growing exponentially in the digital domain, and yet the print is also evolving like never before. Thus the syllabus needs to be structured with balance in learning skills in both the domains of design. The syllabus needs to be made to promote flexibility and freedom of approach in teaching, within the structure of learning objectives.

A holistic approach includes providing industry training via internships, handling live projects, visits to advertising and design houses and also print and production units. Regular expertise interaction will help to build a bridge between students and their future mentors from industry.

Program Objectives: The first year will prepare the foundation in Applied Arts.

- This will be a skill base course.
- To develop hand skill and understanding of basics.
- To create an understanding about base of drawing, 2D, 3D, Calligraphy, Typography, Layouts, Colour and to understand their relevance in visual communication design.
- To create understanding about history and evolution of visual art and advertising and to explore various aspects of the same.
- To create a base for creative thinking and learning the ways to utilize the primary tools for the same.
- To put into practice of detail observation and implementation through visual aids.

Course Objectives (Per Subject):

- To introduce the learners to history of visual communication and its basic concepts.
- To introduce the students to history, social and economic aspects of advertising
- To develop the skill and understanding of sketching and drawing from natural and manmade objects and structures in various medium like pencil, pen, ink, crayon, chalk, colour etc.
- To develop the sense of observation and capacity to retain and recall images and their co-ordination.
- To understand and develop the skill of sketching and drawing from cast in various medium like pencil, pen, ink, crayon, chalk, colour etc.
- To introduce the basic visual elements of 2D design with emphasis on basic fundamentals of 2 dimensional designs.
- Study of 2 dimensional spaces and its organization.
- To introduce the basic visual elements of 3D design with emphasis on basic fundamentals of 3 dimensional designs.
- To develop the sense of structure, gravitational and mechanical principals.
- To introduce the student the history of writing, development of alphabets, various calligraphic schools and scripts.

- To develop beautiful handwriting, sense of letter form-simultaneous judgment of the composition of the letters spacing organization etc.
- To develop the capacity to use the traditional as well as modern tools.
- To impart to learners the knowledge of various typefaces and their utilization in various designs.
- To introduce the learners the meaning of graphic design, basics and its need in communication design.
- To acquaint the learners with various perspective drawing methods.
- To acquaint the learners with colour theory, its importance, relevance and its use in practical as well as communication design.
- To develop the skill and understanding for designing for a primary layout.
- To develop the skill and understanding for designing of layout in context with communication design.

Rule No.1: Eligibility and Admission

First Year (Semester I) Bachelor of Fine Arts (Applied Art)

F.Y.B.F.A – Semester I (Applied Art): Pass H.S.C. Examination or Equivalent Examination from any stream (Arts/Science/Commerce) with minimum 45% aggregate marks (40% for reserved category) and clear MH-AAC-CET Entrance Exam conducted State of Maharashtra. The admissions shall be carried out by merit list prepared on the basis of marks obtained in the Common Entrance Test by Maharashtra Government.

Note : *Eligibility Criteria*: Students seeking admission to First year (Semester I) of Bachelors Degree Course in Fine Art must fulfill the eligibility criteria laid down by Academic Council of SPPU as applicable from time to time.

Rule No.2: Duration and stages of the course (as per UGC)

- The Fine Art course shall be of minimum duration of 4 academic years (8 semesters) of approximately 15 working weeks or 90 days in each semester.
- The course contains practical training and Internship of 2 months between the vacation of VI and VII semesters.

Rule No. 3: Granting of Academic Term

Each semester shall comprise of 15 weeks (Minimum 90 working days).

The candidate will be permitted to appear for semester examination only if he/she has,

 75% attendance in each course that constitute a head of passing, prescribed by the university.

- Satisfactory completion of the 100% term work prescribed for each course.
- Satisfactory conduct as a bonafide student

The Principal/ Director of the institution shall have the right to withhold the student from appearing for examination of a specific course if the above requirements are not fulfilled.

Rule No. 4: Rules of ATKT

- A student shall be allowed to get admitted to Second Year B.F.A. (AA) course if he/she has a backlog of not more than **Four Subjects** of passing at First year B.F.A. (AA) (semester I and II considered together) which may include theory/practical or both subject's.
- A student shall be allowed to get admitted to Third Year B.F.A. (AA) course if he/she has a backlog of not more than Three Subjects of passing at Second year B.F.A. (AA) (semester III and IV considered together).which may include theory/practical or both subject's & cleared all subjects of First year B.F.A
- A student shall be allowed to get admitted to Fourth Year B.F.A. (AA) course if he/she has a backlog of not more than **Two Subjects** of passing at Third year B.F.A. (AA)(semester V and VI considered together) which may include theory/practical or both subject's & cleared all subjects of First & Second year B.F.A. (AA)
- **Class Improvement** Make-up exam jury within 2 months (Only for Final Year-VII & VIII Semesters)

Rule No 5: Examinations

5.1. Conduct of Examinations

The university examinations for all the 8 semesters shall be conducted at the end of each semester by the University.

5.2. *Pattern of Examination*: The evaluation scheme for B.F.A. (AA) comprises of;

University Examination (UE)

Internal Assessment (IA)

5.2.1: University Examination

UE will be conducted by the University and will be based on the entire syllabus. UE will be based on two parts 'Academic Class work & Presentation of the same in front of Jury'. Assessment would be undertaken by the panel of

internal and external examiner (Jury) jointly in equal weightage. Jury may call for on the spot Studio Test if required.

The nature of assessment will vary depending upon the subject and its delivery and whether it is practical-based studio work or theory based. Refer to detailed syllabus on the format of UE for individual subjects.

50% of total marks are reserved for University examination 50% of total marks are reserved for Internal Assessment

To pass the candidate must obtain at least 40% in individual subjects, in University examination each in all theory and practical subjects.

5.2.2: Structure of Examination

A. Compulsory Paper

All papers are compulsory.

B. Optional papers

V, VI, VII, VIII terms have a choice / option in elective subjects as well as in Skill Based Subjects.

C. Question paper

Theory subject: Written Exam

Total five question having equal marks (5 marks each question) (5 Question X 5 = 25*)

Question 1 – Objectives (Fill in the Blanks/Answer in One sentence/Match the following)

Question 2 – Short Notes (Word Limit: 200-300)

Question 3

Question 4 > Descriptive Questions (Word Limit: 500-700)

Question 5 J

Practical: Jury Pattern

5.2.3: Internal Assessment

IA will be conducted by the Institution imparting B.F.A. (AA) course. IA will be done by the teacher teaching the course through a continuous assessment system that is spread through the duration of course.

50% marks reserved for internal assessment.

To pass the candidate must obtain at least 40% in individual subjects, in internal assessment each in all theory and practical subjects. In Abided by all ATKT rules mentioned in rule no. 5, if a student fails in IE at least **two** and a maximum **four** of the below mentioned components of continuous assessment can be used for re-assessment.

Individual faculty member shall have the flexibility to design the continuous assessment in a manner so as to evaluate students' capabilities across knowledge, skills and attitudes. IA may be undertaken through any or combination of the methods stated below:

- Written Test /Open Book
- Essays / Tutorials
- Short answer questions
- Multiple choice questions/Quiz
- Dissertation/Research Project
- Report writings
- Practical Projects/ Group projects
- Reflective Practical assignments / Industry work / Field work
- Drawing Portfolios
- Learning logs/diaries
- Seminar / Workshop / Exhibition
- Reviews / presentation
- Study of best practices

The faculty shall announce in advance the units based on which continuous assessment shall be conducted. This progressive assessment for the IA must be communicated by the Institute to the university as per the schedule declared by the university. Detailed records of final assessment shall be maintained by the Institute. The student does not have facility of grade improvement, if he/she does not pass at IA in a course. (Applicable only for VII and VIII Semester)

5.2.4: Verification / Revaluation

Verification will be done by panel appointed by University.
Revaluation will be done only for theory papers by panel appointed by University. Revaluation system is not applicable to practical subjects.

5.3: Assessment of Term work

- In respect of term work, "due date" shall be fixed for the completion of each assignment and the same shall be collected on the mentioned date.
- At the end of the semester term work shall be assessed by the internal and external examiners from amongst the panel approved by the University.
- Performance of a candidate in jury shall be assessed on basis of the depth of understanding of the principles involved.
- Students can be allowed to use computer from 4th semester onwards.

- An examiner for any of the subjects of examinations shall have a minimum of 3 years teaching/ professional experience in his/her field of study.

Rule No.6: Criteria for Passing

To pass in every semester examination and earn the assigned credits, a candidate must obtain minimum 40% marks in each head of passing.

a) For all courses, both UE and IA constitute separate heads of passing. In order to pass in such courses and earn the assigned credits.

The student must obtain minimum grade point of 5.0 (40% marks) at UE and also minimum grade point of 5.0 (40%) marks at IA.

Or

If he/she fails in IA, the student passes in the course provided he/she obtains a minimum of 25% in IA and grade point average (GPA) for course is at least 6.0 (50% in aggregate) the GPA for a course will be calculated only if student passes at UE.

- b) A student who fails at UE in a course has to reappear at UE as a backlog candidate and clear the head of passing. Similarly, a student who fails in a course at IA has to reappear only at IA as a backlog and clear head of passing.
- c) Students with backlog in IA will have to present themselves and their work for progressive marking throughout the semester for which they intend to appear.

Rule No 7: Completion

Degree of Bachelors in Fine Arts shall be awarded only after successful completion of 4 years/8 semesters.

Earned credits: A candidate who has successfully completed all the Core courses and elective courses, not less than minimum number of credits prescribed shall be eligible to receive the degree.

Rule No.8: Medium of Instruction & Examination

- Medium of Instruction for the course will be English/Hindi/Marathi
- Medium of Examination for the course will be English/Hindi/Marathi

Credit Distribution Structure and Subject Titles

				Credits Relat	ed to Major								
Level/ Difficulty	Semest er	Major Core	Major Elective	Minor	OE	vsc	SEC	AEC	VEC	IKS	OJT/ FP/C EP/C C/RP		Tota
Vertica	1 [V]	V-1		V-4	V-5	V-6	V-2	V-3	V-4	V-5	V-5	V-6	
		[2T+4P]		[2P]	[2P+2P]	[2P]	[2P]	[2T]	[2T/P]	[2 T]	[2P]		
		Theory of Communication Design-I [2T]			Calligrap hy & Typograp hy –I (P) [2P]	Logo & Symbol Design- I [2P]		English [2T]	Universal Human Values Profession al Ethics - I [2T]	Aesthet ics (T)	Experie ntial Learnin g -I [2P]		
		Drawing -I [3P]		-	Layout Design-I [2P]				[21]				
	I	2D Design – I [1P]	-										24
		[2T+4P]		[2P]	[2P+2P]	[2P]	[2P]	[2T]	[2T/P]	[2T]	[2P]		
		Theory of Communication Design-II [2T]		Landscape /Print Making/ Photography [2T]	Calligrap hy & Typograp hy –II (P) [2P]	Crumbal		Presentatio n Skills [2T]	Universal Human Values Profession al Ethics - II [2T]		Experie ntial Learnin g -II [2P]		24
		Drawing -II [3P]		-	Layout Design-II [2P]								
		2D Design – II [1P]	-										
	Total	12	0	2	8	4	4	4	4	2	4		44

Exit Option – Award of UG Certificate in Major with 44 Credits and an additional 4 Credits core NSQF course/Internship or Continue Major & Minor

Abbreviations -

MJ – Major Subject, MJP - Major Subject Practical, T – Theory

P – Practical, VSC - Vocational Skill Course, IKS – Indian Knowledge System, FP – Field Project,

OJT – On Job Training, CEP – Community Engagement Project, MN – Minor Subject,

GE/OE – General Elective / Open Elective, SEC - Skill Enhancement Course,

AEC – Ability Enhancement Course, VEC – Value Education Course, CC - Co-curricular Courses

Credit Distribution Structure and Subject Titles

FYBFA Applied Art – Semester I & II

Sr.	Subject Type	Subject Code & Title	Credits (Hours)			
No.			Theory (15)	Practical (30)	Total Credits (Hours)	
		Semester - I	1	11		
1	Major Core (MJT)	FA-AA T101 MJC – Theory of Communication Design-I (T)	2	-	2 (30)	
2	Major Core (MJP)	FA-AA P102 MJC – Drawing -I (P)	-	3	3 (90)	
3	Major Core (MJP)	FA-AA P103 MJP – 2D Design - I (P)	-	1	1 (30)	
4	Open Elective (OE)	FA-AA P104 OE – Calligraphy & Typography –I (P)	-	2	2 (60)	
5	Open Elective (OE)	FA-AA P105 OE – Layout Design-I	-	2	2 (60)	
6	Vocational Skill Course (VSC)	FA-AA P106 VSC – Logo & Symbol Design- I	-	2	2 (60)	
7	Skill Enhancement Course (SEC)	FA-AA P107 SEC – Design & Craft (2D and 3D)-I	-	2	2 (60)	
8	Ability Enhancement Courses (AEC)	FA-AA P108 AEC – English	2	-	2 (30)	
9	Value education Courses (VEC)	FA-AA P109 VEC – Universal Human Values Professional Ethics -I	2	-	2 (30)	
10	Indian Knowledge System (IKS)	FA-AA P1010 IKS – Indian Aesthetics (T)	2	-	2 (30)	
11	Co-curricular Courses (CC)	FA-AA P1011 CC – Experiential Learning -I (P)	-	2	2 (60)	
		Semester - II				
1	Major Core	FA-AA T201 MJC – Theory of Communication Design-II (T)	2	-	2 (30)	
2	Major Core	FA-AA P202 MJC – Drawing -II (P)	-	3	3 (90)	
3	Major Core	FA-AA P203 MJP – 2D Design - II (P)	-	1	1 (30)	
4	Minor	FA-AA P204 MINP – Landscape /Print Making/ Photography	-	2	2 (60)	

5	Open Elective (OE)	FA-AA P205 OE – Calligraphy & Typography-II (P)	-	2	2 (60)
6	Open Elective (OE)	FA-AA P206 OE – Layout Design-II	-	2	2 (60)
7	Vocational Skill Course (VSC)	FA-AA P207 VSC – Logo & Symbol Design- II	-	2	2 (60)
8	Skill Enhancement Course (SEC)	FA-AA P208 SEC – Design & Craft (2D and 3D)-II	-	2	2 (60)
9	Ability Enhancement Courses (AEC)	FA-AA P209 AEC – Presentation Skills	2	-	2 (30)
10	Value education Courses (VEC)	FA-AA P2010 VEC – Universal Human Values Professional Ethics -II	2	-	2 (30)
11	Co-curricular Courses (CC)	FA-AA P2011 CC – Experiential Learning-II (P)	-	2	2 (60)

Subject Titles and Details

FYBFA Applied Art – Semester I & II

	First Semester			
V-1 : Theory of Communication Design - I (T) (Major Core) 4.5/100 (I) 02 Credit 30 Hours				
Title	FA-AA P102 MJC Theory of Communication Design - I			
	Course Outcome			
CO1	To Understand the Basics of Rural Economics.			
CO2	To introduce the effect of advent of machines and role of print media in ad and its relevance in today's digital age. To understand the overall era and er Post-Industrial Revolution Economy			
CO3	To understand overall evolution and History of Advertising			
CO4	To understand brief history of communication in prehistoric (Era)			
	Course Content	Hours		
Unit 1.	Village Economy	7.5		
Unit 2.	Post-Industrial Revolution Economy	7.5		

Unit 3.	History of Advertising	7.5			
Unit4	Brief history of Communication In Prehistoric (Era)				
	Learning Outcome				
LO1 Students will be understand how advertising strategies and practices have evolved ov time in rural area.					
LO2	Students will be Understand the historical context of print media in advertising and how it has evolved over time.				
LO3	Students will be understand the overall development of advertising over the impact on society, and the practical skills and knowledge of media, communand related fields.				
LO4	Students will gain knowledge of the overall development of communication period, its impact on society	over the			

	First Semester				
V-1 : Dra	V-1 : Drawing - I (Major Core -T) 4.5/ 100 (I) 03 Credit 90 Hours				
Title	FA-AA P102 MJC – Drawing - I				
	Course Outcome				
CO1	To develop the skill and understanding of sketching and drawing from	nature.			
CO2	To develop and improve their fundamental drawing skills, including line quality, proportion, perspective, and shading techniques.				
CO3	This study should facilitate students to understand various perspective drawing methods.				
CO4	This study of outdoor drawing should facilitate students to understand that typically focuses on teaching individuals how to observe and learn observation to create visual art, such as sketches or drawings, in an ou	n, put that			
	Course Content	Hours			
Unit 1.	Nature Drawing Object	20			
Unit 2.	Manmade Object Drawing	20			

Unit 3.	Perspective – One point, two point and three point	20			
Unit4	Outdoor	30			
	Learning Outcome				
LO1	Students will be able to deliver drawing techniques, such as line draw and perspective.	ving, shading,			
LO2	LO2 Students will be able to accurately represent manmade objects, capturing their proportions, details, and textures with precision.				
LO3	Students will demonstrate a strong understanding of the principles of perspective, including one-point, two-point, and three-point perspecti				
LO4	Students will develop the ability to keenly observe the natural world, attention to details, shapes, and colors in the outdoor environment.	paying			

	First Semester					
V-1 : 2D	Design - I (Major Core - P)	4.5/ 100 (I)	01 Credit	30 Hours		
Title	FA-AA P103 MJP – 2D Design - I					
	Course Ou	tcome				
CO1	This study should facilitate students to u design, including elements like line, sha		-	ciples of 2D		
CO2	This study should facilitate students to u influence visual perception and commun	1	ciples of 2D	design		
CO3	This study should facilitate students to u practical.	inderstand the colo	ur theory and	l its use in		
	Course Conte	ent	Н	lours		
Unit 1.	Fundamentals of Art			10		
Unit 2.	Principles of Design (6)			10		
Unit 3.	Colour theory			10		

	Learning Outcome
LO1	Students will be able to identify and apply the fundamentals of art.
LO2	Students will learn and understand the principles of design is essential creating aesthetically pleasing and functional works.
LO3	Students will be able to identify the color wheel, which is a visual representation of the relationships between colors. They learn about primary colors, secondary colors, and tertiary colors, as well as how these colors interact.

	First Semester			
V-1 : Ca Hours	lligraphy & Typography –I (Open Elective P) 4.5/100 (I)	02 Credit 60		
Title	FA-AA P104 OE – Calligraphy & Typography –I			
	Course Outcome			
CO1	This study should facilitate students the history of writing, development alphabets, scripts and its formations and Fundamentals of Typograph			
CO2	This study should facilitate students understanding and practical of Technical structuring of alphabets			
CO3	This study should facilitate students to develop sense of creative typography, sense of letter form simultaneous judgment of the composition of the letters spacing organization etc.			
CO4	This study should facilitate students to introduce the history of writin of alphabets, various calligraphic schools and scripts and its formatio should facilitate students to practicing basic strokes helps students de motor skills and the ability to control the thickness and flow.	ns. This study		
CO5	This study should facilitate students to achieve proficiency in writing Devanagari and Roman alphabets accurately and legibly. This study s students to explore the artistic and creative aspects of calligraphy.			
	Course Content	Hours		
Unit 1.	Fundamentals of Typography	12		

Unit 2.	Construction of letter forms	12		
Unit 3.	Spacing, Typefaces	12		
Unit4	Fundamentals of Calligraphy, Basic strokes	12		
Unit5	Alphabets (Devnagari and Roman), Creative expressive calligraphy			
	Learning Outcome			
LO1	Students will be able to define and correctly use fundamental typograp such as font, typeface, character, glyph, serifs, sans-serif, tracking, ker baseline, and x-height.			
LO2	Students will explore different typography styles, such as serif, sans-serif, script, or decorative typography. Student will learn to create letterforms that align with the styles.			
LO3	Students will be proficient in adjusting letter spacing (kerning) in type improve readability in various design projects. Students will be able to appropriate typefaces for specific design projects. Students will be abl and differentiate between various typefaces, including serifs, sans seri- display fonts.	o select e to identify		
LO4	Students will understand the historical evolution of calligraphy. Stude to demonstrate control over their writing instrument (e.g., a calligraph and produce precise, consistent lines and strokes.			
LO5	Students will be able to do accurately each letter of the Devanagari an alphabets in calligraphy with correct proportions and shapes. Students create expressive and visually engaging letterforms, exploring differen- styles and techniques to convey emotions.	will be able to		

	First Semester					
V-1 : Layout Design-I (Open Elective P) 4.5/100 (I) 02 Credit 60 Hours						
Title	FA-AA P105 OE – Layout Design-I					
	Course Outcome					
CO1	CO1 This study should facilitate students to understand the concept of layout.					

CO2 CO3	This study should facilitate students to develop a creative understand symmetry, asymmetry, and proportion in compositions. Students und apply the fundamental principles of geometric shapes. This study should facilitate students to gain proficiency in working we design elements such as line, shape, color, texture, and space.	derstand and with fundamental
	Course Content	Hours
Unit 1.	Space division and composition	20
Unit 2.	Use of Basic shapes in a given space for exploring compositions	20
Unit 3.	Visual Aesthetics, compositions, basic elements only	20
	Learning Outcome	
LO1	Students will understand and applying key principles and concepts r design, page layout, or spatial organization in various contexts Students will be proficient in creating and applying grid systems to a and maintain consistency in their layouts.	organize content
LO2	Students will demonstrate the ability to apply principles of composition, such as balance, symmetry, and proportion, when arranging basic shapes within a given space.	
LO3	Students will understand of visual aesthetics, identifying and applying such as balance, contrast, harmony, and unity in design composition Students will be able to analyze and apply composition principles, such thirds, focal points, and visual hierarchy, to guide viewer attention a messages effectively in their layouts.	s. uch as the rule of

	First Semester V-1 : Logo & Symbol Design- I (Vocational Skill Course P) 4.5/ 100 (I) 02 Credit 60 Hours	
V-1 : Lo		
Title	FA-AA P106 VSC – Logo & Symbol Design- I	
	Course Outcome	
CO1	This study should facilitate students to Analyze and interpret visual and textual signs in various forms, such as images, text, film, advertising, and other media, using semiotic	

CO2	This study should facilitate students to develop a deep understanding of what symbols are and the various ways they are used in different contexts.	
CO3	This study should facilitate students to provide a holistic and well-rounded understanding of how signs and symbols function and evolve within various cultural and contextual contexts.	
CO4	This study should facilitate students to the study of signs and symbols meaning in various contexts.	and their
CO5	This study should facilitate students to identifying and Designing for contextual purpose.	
	Course Content	Hours
Unit 1.	Semiotics, semantics and symbols	12
Unit 2.	Context of Symbology	12
Unit 3.	Universal, Cultural, Contextual	12
Unit4	Types of Symbols	12
Unit5	Designing for contextual purpose	12
	Learning Outcome	
LO1	Students will explore various types of signs, such as icons, symbols, are used in communication while following theory of Semiotics, Semi	
LO2	Students will gain a deep understanding of how symbols and signs are used as a form of communication and recognizing their meanings, and conveying messages through them effectively.	
LO3	Students will demonstrate a strong grasp of universal, Cultural, Contextual symbols and signs, understanding their significance and applicability across different cultures and societies.	
LO4	Students will identify and define various types of symbols.	
LO5	Students will able to analyze and understand the symbolism behind signs and symbols in various cultural, historical, and social contexts.	

First Semester

V-1 : Design & Craft (2D and 3D)-I (Skill Enhancement Course P) 4.5/ 100 (I) 02 Credit 60 Hours

Fitle	FA-AA P107 SEC – Design & Craft (2D and 3D)-I	
	Course Outcome	
CO1	This study should facilitate students to understand of 2 dimensional spaces and its organization.	
CO2	This study should facilitate students to understand the basic str elements of 3D design with emphasis on basic fundamentals of designs.	
CO3	This study should facilitate students to develop the sense of structure, and understand how forms achieve their structural unity through adherence to principals of physical nature of the material being observed and studied.	
CO4	This study should facilitate students to gain practical skills in n Students should learn to create basic geometric forms, includin cones, spheres, and prisms.	Ũ
	Course Content	Hours
Unit 1.	Compositions and explorations	15
Unit 2.	Principals of 3D Design	15
Unit 3.	Material handling	15
Unit4	Basic Forms from paper and Cardboard	15
	Learning Outcome	
LO1	Students will be able to create well-structured and visually con compositions, effectively arranging visual elements within a gi	
LO2	Students will develop a strong understanding of fundamental principles specific to three-dimensional design, such as form, space, volume, depth, scale, and spatial relationships.	
LO3	Students will learn how to choose appropriate materials for the	ir 3D projects based

	on factors such as the desired aesthetics, structural requirements,
LO4	Students will learn about the characteristics of various materials, such as paper, cardboard and their flexibility, durability, and how these properties affect the design process.

	First Semester		
V-1 : Eng	V-1 : English (Ability Enhancement Courses T) 4.5/ 100 (I) 02 Credit 30 Hours		
Title	FA-AA P108 AEC – English		
	Course Outcome		
CO1	This study should facilitate students to develop the skill and underst	tanding of	
	language for creating a platform for creative writing.		
CO2	This study should facilitate students to explore the feel of language word power to create a base for copy writing.	and exploring	
	Course Content	Hours	
Unit 1.	Technical Writing	15	
Unit 2.	Creative Writing	15	
	Learning Outcome		
LO1	LO1 Students will understand develop and refine their writing skills, including grammar, punctuation, and sentence structure. Students will develop ability to write clearly and effectively.		
LO2	Students will develop skills and knowledge that will enable them to communicate creative writing in a clear and concise manner.	effectively	

	First Semester
	iversal Human Values Professional Ethics -I (Value education Courses P) 4.5/ 2 Credit 60 Hours
Title	FA-AA P109 VEC – Universal Human Values Professional Ethics -I

	Course Outcome	
CO1	This study should facilitate students Understanding the need, basic guidelines, content and process for Value Education	
CO2	This study should facilitate students to Self Exploration- its content a 'Natural Acceptance' and Experiential Validation- as the mechanism exploration	-
CO3	This study should facilitate students Right understanding, Relationshi Facilities- the basic requirements for fulfillment of aspirations of even with their correct priority	- •
	Course Content	Hours
Unit 1.	Course Introduction - Need, Basic Guidelines, Content and Process for Value Education	20
Unit 2.	Understanding Harmony in the Human Being - Harmony in Myself	20
Unit 3.	Understanding Harmony in the Family and Society- Harmony in Human Relationship	20
	Learning Outcome	
LO1	Students learn to trust their own feelings for true understanding, aim actions with their inner values for balance, and prioritize relationships wealth to address family issues	•
LO2	Students grasp the transient nature of physical possessions compared to the enduring need for authentic feelings. They differentiate activities of the self and body, gaining awareness of their focus and recognizing that external influences often shape desires.	
LO3	Students grasp that genuine respect, rooted in proper evaluation, is crucial for fulfilling relationships, recognizing that societal issues arise from a lack of understanding. The solution involves realizing that despite differences, others share the same potential for a happy and prosperous life.	

	First Semester	
V-1 : Indian Aesthetics (T) (Indian Knowledge System T) 4.5/ 100 (I) 02 Credit 30 Hours		
Title	FA-AA P1010 SEC – Indian Aesthetics (T)	
	Course Outcome	
C01	Students should facilitate significance of Rasashastra, its basic conce able to relate it to communication design.	ept and to be
CO2	Students should facilitate art appreciation and to be able to relate art communication design.	to
	Course Content	Hours
Unit 1.	Basic concept of Rasashastra	15
Unit 2.	Art Appreciation	15
	Learning Outcome	
LO1	Student basically understood the concept students will be able to do d	of Rasashastra
LO2	Students will be able to do art Appreciation equips you with the vocabulary to understand and discuss the visual arts, while introducing you to various mediums. Art helps create understanding of the world around us. It is an essential part of cultures across the globe because it allows us to be open to new ideas and experiences.	

	First Semester		
V-1 : Ex Hours	V-1 : Experiential Learning -I (P) (Co-curricular Courses P) 4.5/100 (I) 02 Credit 60 Hours		
Title	FA-AA P1011 CC – Experiential Learning -I (P)		
	Course Outcome		
CO1	This study should facilitate students understanding of Material experimentation and handling through variety of materials like handmade paper, clay, paper pulp, POP, flex, PVC etc.		

CO2	This study should facilitate students to explore outside the classroom for maximum	
	Understanding in context to different subjects.	
	Course Content	Hours
Unit 1.	Material experimentation	30
Unit 2.	Visit	30
	Learning Outcome	
LO1	Student will Explore various kind of materials and for creating a platform for further Communication design subjects.	
LO2	Student will Explore through visit, observation and presentation of th understanding.	le

	Second Semester V-2 : Theory of Communication Design – II (T) (Major Core) 4.5/ 100 (I) 02 Credit	
V-2 : The		
30 Hours		
Title	FA-AA P201 MJC Theory of Communication Design - II	
Course C	Dutcome	
CO1	To understand brief history of communication in prehistoric (Era) and or	verall
	development of communication over the period including visual commu	
CO2	D2 To Understanding History of communication media and its Development ages through media	
	To understand overall idea of advertising and publicity and overall evolution History of Advertising	ntion and
CO3	To Understanding Development of advertising media over the period (E	arly)
CO4	To Understanding Development of advertising media over the period (N	ew Age)
	Course Content	Hours
Unit 1.	1. Communication theory development	7.5
	2. Language and scripts	
	3. Colour Systems Theory	
	4. Elements and attributes colour	
	5. Colour perceptions in the cultural context	
	6. Colour symbology in the global context	
Unit 2.	1. Advertising and Publicity	7.5
	2. Definition of Advertising	
	3. Advertising an Art, a science, a Business and a Profession	
	4. Advertising- to cell ideas to a Nation	
	5. Significance and development of Advertising as marketing tool	
Unit 3.	Development of advertising media	7.5
	1.Print media: Posters, newspapers, magazines, books	
	2. Audio Visual Media : Radio, films, television	
	3.Exhibitions, Retail space	
	4.Direct marketing	
Unit4.	Development of advertising media	7.5
	1. Advertising in the digital era	
	2. New age media: Interactive media, digital media	

	Learning Outcome
LO1	Students will be understand evolution of communication over the period and its effects and context in this era
LO2	Students will be Understand the history of communication media and its development through the ages through media with overall idea of advertising and publicity and overall evolution and History of Advertising. This will enable to students to create a stronger base for practical.
LO3	Students will be understand the overall development of advertising media over the period, its impact on communication, and the practical skills and knowledge of media, communication, and related fields in context to early age medias
LO4	Students will be understand the overall development of advertising media over the period, its impact on communication, and the practical skills and knowledge of media, communication, and related fields in context to new age medias

	Second Semester				
V-1 : Dr	V-1 : Drawing - II (Major Core -T) 4.5/100 (I) 03 Credit 90 Hours				
Title	FA-AA P202 MJC– Drawing - II				
	Course Outcome				
CO1	To introduce the learners to the basics of how to render different basic features of face.				
CO2	To introduce the learners to different perspective				
CO3	To introduce the learners to the basic visual elements of 2D design with emphasis or basic fundamentals of 2 dimensional designs.				
	- Study of 2 dimensional spaces and its organization.				
	- To introduce the basic visual elements of 3D design with emphasis on basic				
	fundamentals of 3 dimensional designs.				
CO4	Students should facilitate the basic visual elements of 2D design with emphasis on basic fundamentals of 2 dimensional designs.				
	- Study of 2 dimensional spaces and its organization.				
	- To introduce the basic visual elements of 3D design with emphasis on basic				

	Fundamentals of 3 dimensional designs.		
	Course Content	Hours	
Unit 1.	Cast drawing (Eye, Ear, Nose, Plain Head) etc-	22.5	
Unit 2.	Perspective studies from our environment in indoor and outdoor	22.5	
	(objects and spaces)		
Unit 3.	Basic solid geometry	22.5	
Unit4	Outdoor (Sketching projects)	22.5	
	Learning Outcome		
LO1	Students will be able to draw basic human anatomy through drawing observation.	g and	
LO2	Students will be able to study aspects of perspective to be implemented in further studies and its uses		
LO3	Students will be able to do study and understand various angles for compositions		
LO4	Students will be able to draw Basic solid geometry to understand str	uctures	

	Second Sen	nester				
V-1 : 2I	7-1 : 2D Design - II (Major Core - P) 4.5/100 (I) 01 Credit 30 Hour					
Title	FA-AA P203 MJP – 2D Design - II					
	Course Ou	tcome				
CO1	D1 Students should facilitate develop the sense of structure, gravitational and mechanical principals.					
CO2	CO2 Students should facilitate the learners to Gestalt Theory Introduction and its implementations					
	Course Conte	ent	Но	ours		

Unit 1.	Principles of Design (6)	15
Unit 2.	Gestalt Theory Introduction	15
	Learning Outcome	
LO1	Students will be able to use Basic Principles of Art and deliver its skil implementations	lful its
LO2	LO2 Students will be able to create effective arrangements of shape forms, colour, textures to formulate a composition with context to its usability in later stage.	

	Second Semester				
V-1 : La	V-1 : Landscape Painting (Minor P) 4.5/100 (I) 02 Credit 60 Hours				
Title	FA-AA P204 MINP – : Landscape /Clay Modelin	ng / Digita	l Painting		
	Course Outcome				
CO1	Students will demonstrate proficiency in landscape showcasing the ability to translate observational ski renditions of natural scenes.		U 1		
CO2	Students will demonstrate proficiency in landscape application of perspective and shade light technique visually engaging and spatially accurate depictions	es, showcas	sing the ability to create		
CO3	Students will demonstrate proficiency in landscape rendering and technique, showcasing the ability to e through a nuanced application of color.	1 0			
	Course Content		Hours		
Unit 1.	Drawing technique		20		
Unit 2.	Perspective and shade light		20		
Unit 3.	Colour rendering and technique		20		
	Learning Outcome				
LO1	Students will develop advanced drawing skills spec techniques such as rendering varied textures, depict		1 1 0 0		

	capturing the nuances of light and shadow in natural landscapes.
LO2	Students will demonstrate proficiency in landscape painting, specifically in the application of perspective and shade light techniques, showcasing the ability to create visually engaging and spatially accurate depictions of natural scenes.
LO3	Students will develop advanced skills in color theory and painting techniques, refining their ability to render landscapes with a harmonious and expressive use of color, contributing to their overall proficiency in creating visually captivating landscape paintings.

Title FA-A CO1 Stude techn precis	deling (Minor P) A P204 MINP – : La ents will demonstrate p iques, showcasing the sion and expressivene ents will showcase pro- rmature, demonstratir	Course Outco proficiency in cla e ability to manip ess.	ome	bigital Paintin	clay handling
CO1 Stude techn precis	ents will demonstrate iques, showcasing the sion and expressivene ents will showcase pro rmature, demonstratir	Course Outco proficiency in cla e ability to manip ess.	ome	specifically in	clay handling
techn precis	iques, showcasing the sion and expressivene onts will showcase pro rmature, demonstratir	proficiency in cla e ability to manip ess.	y modeling, s		
techn precis	iques, showcasing the sion and expressivene onts will showcase pro rmature, demonstratir	e ability to manip ess.	• •		
CO2 Stude	rmature, demonstratir	oficiency in clay			
and a	ortive structures to enl	5 5	elect, manipu	-	
round	ents will demonstrate and relief sculptures nanipulate surface tex	s, showcasing the			-
	ents will showcase pro- nstrating the ability to	• •		•	-
Cours	se Content				Hours
Unit 1. Clay	handling technique				15
Unit 2. Tools	and armature				15
Unit 3. Roun	d and relief sculpture				15
Unit 4 Mold	making				15

	Learning Outcome
LO1	Students will develop advanced skills in the handling of clay, refining their techniques to effectively convey details and nuances in their sculptures, contributing to their overall mastery of the medium in clay modeling.
LO2	Students will develop expertise in utilizing various tools and armature techniques, refining their skills to effectively plan, construct, and execute clay sculptures, contributing to their mastery of both technical and conceptual aspects in clay modeling.
LO3	Students will develop a versatile skill set, refining their ability to express artistic ideas through both round and relief sculptures in clay, enhancing their understanding of spatial relationships and surface detailing.
LO4	Students will develop advanced skills in mold making, refining their techniques to reproduce clay models, contributing to their proficiency in producing multiple iterations of complex and detailed sculptures.

	Second Semester				
V-1 : D	V-1 : Digital Painting (Minor P) 4.5/100 (I) 02 Credit 60 Hours				
Title	FA-AA P204 MINP – : Lai	ndscape /Clay M	Iodeling / Di	gital Painting	
		Course Outcon	ne		
CO1	Students will showcase profinavigate software interfaces	• •			
CO2	Students will demonstrate pr showcasing the ability to ren shading and illumination tec	der three-dimen		U	
CO3	Students will exhibit proficie create harmonious color sche contexts.	•	•	U	
	0	Course Content		Hours	
Unit 1.	Digital Tools and Basics			15	
	Brush Techniques and Custo	omization			

Unit 2.	Foundations of Form and Light	15
	Composition and Design Principles	
Unit 3.	Color Theory and Mixing	15
	Character Design or Environment Painting	
	Learning Outcome	
LO1	Students will develop expertise in brush techniques and customization, skills to manipulate digital brushes effectively and customize them to a and expressive artistic outcomes.	-
LO2	tudents will develop a comprehensive understanding of composition ar principles, refining their skills to create visually compelling and well-b artworks with a strong emphasis on artistic arrangement and visual hier	alanced
LO3	Students will develop expertise in either character design or environmer refining their skills to convey narrative and mood through compelling immersive visual environments, contributing to their overall proficience	characters or

	Second Semester			
V-1 : Cal Hours	lligraphy & Typography –II (Open Elective P)	4.5/ 100 (I)	02 Credit	60
Title	FA-AA P205 OE – : Calligraphy & Typography –	II		
	Course Outcome			
CO1	To understand the constructions of letter forms			
CO2	To understand varied use of typefaces and its effect			
CO3	To understand design compositions using types and it's effective use for communication	calligraphy and	understanding	g
	Course Content		Hours	
Unit 1.	Construction of letter forms		20	
Unit 2.	Exercise with words, Sentences		20	
Unit 3.	Expressive typography		20	
	- Calligraphy Paragraphs			

	- Compositions	
Learning Outcome		
LO1 Students will be able to construct letterforms from basic geometric shapes and understand the underlying grid and proportions that guide the design of letters.		
LO2	Students will be able to understand of typography basics, including type classification, font families, and typographic terminology.	
LO3	Students will be able to have a solid foundation in typography basics, including type classification, font families, and terminology.	

Second Semester		
V-1 : Layout Design-II (Open Elective P) 4.5/100 (I) 02 Credit 60 Hours		
FA-AA P206 OE – : Layout Design-II		
Course Outcome		
To introduce the learners to Advertising Media and its basic elements	•	
To introduce the learners to Layout Exercises according to each medi	a as per	
Content Hierarchy	-	
To introduce the learners to hierarchy and establishing the same throu	ıgh layout.	
Course Content	Hours	
Introduction to - Content Hierarchy	30	
Types of posters, indoor, outdoor	30	
- Designing of Instructional, Social, Persuasive posters		
- Types of press advertisements for promotion of product / services		
- Hoarding Design - Shape & size (2D & relief) location		
- Understanding in reference to basic elements of each media and		
Layout		
Learning Outcome		
Students will have a deep understanding of how content can be struc	tured and	
organized to convey information logically and efficiently.		
	using	
appropriate design principles.		
Students will be able to describe the characteristics of indoor and out	tdoor medias.	
	yout Design-II (Open Elective P) 4.5/ 100 (I) 02 Credit 60 FA-AA P206 OE – : Layout Design-II Course Outcome Course Outcome To introduce the learners to Advertising Media and its basic elements to introduce the learners to Layout Exercises according to each medi Content Hierarchy To introduce the learners to hierarchy and establishing the same throut Course Content Introduction to - Content Hierarchy Types of posters, indoor, outdoor Pesigning of Instructional, Social, Persuasive posters Types of press advertisements for promotion of product / services Hoarding Design - Shape & size (2D & relief) location Understanding in reference to basic elements of each media and Layout Learning Outcome Students will have a deep understanding of how content can be struct organized to convey information logically and efficiently. Students will be able to design effective indoor and outdoor designs	

Second Semester

V-1 : Logo & Symbol Design- II (Vocational Skill Course P) 4.5/ 100 (I) 02 Credit 60 Hours

Title	FA-AA P207 VSC – Logo & Symbol Design- II	
	Course Outcome	
CO1	To introduce the learners to Semiotics and Visual Language	
CO2	To introduce the learners to concept of Symbology and its different aspects on different strata	
CO3	To introduce the learners to creating a symbol by understanding it (realistic to graphic) - To introduce the learners to types of symbols and its effect	s contexts
	- To introduce the learners to process of creating a symbol by und	erstanding its
	communication purpose and context	-
	Course Content	Hours
Unit 1.	Semiotics and Visual Language	20
Unit 2.	Symbology in reference to Universal, cultural, contextual	20
Unit 3.	Types of Symbols	20
	- Designing for contextual purpose	
	- Designing an arbitrary symbol	
	- Designing a set of contextual symbols	
	Learning Outcome	
LO1	Students will be able to have a deep understanding of the fundamental concepts of semiotics, including signs, signifiers, signified, and sign interpretation.	
LO2	Students will be able to demonstrate a strong grasp of universal, Cultural,	
	Contextual symbols and signs, understanding their significance and applicability	
	across different cultures and societies.	
LO3	Students will be able to identify and define various types of symbols	ols.

	Second Semester	
	V-1 : Design & Craft (2D and 3D)-II (Skill Enhancement Course P) 4.5/ 100 (I) 02 Credit 60 Hours	
Title	FA-AA P208 SEC – Design & Craft (2D and 3D)-II	

	Course Outcome	
CO1	To introduce the learners to Basic Elements of Design and its implementations	
CO2	To introduce the learners to constructions of 3D forms and its compositions	
CO3	To introduce the learners to effective arrangements of shape forms, c to formulate a composition in 3D forms and relate it to contexuality a later stage in form of packaging.	
CO4	To introduce the learners to various materials.	
	Course Content	Hours
Unit 1.	Elements of design: Form, shape, colour in composition and space	15
Unit 2.	3D Construction with the help of basic forms & other elements	15
Unit 3.	Study of Different packaging	15
Unit4	Study of Different materials	15
	Learning Outcome	
LO1	Students will be able to grasp of fundamental design principles such a contrast, alignment, repetition, and proximity. They will be able to apprinciples in their design work.	
LO2	Students will be able to identify and create basic three-dimensional forms, including cubes, spheres, cylinders, cones, and pyramids.	
LO3	Students will be able to will gain knowledge of different packaging, its uses, design and context	
LO4	Students will be able to will gain knowledge of different packaging materials, such as paperboard, plastic, glass, metal, and composite materials, and understand their properties, benefits, and limitations.	

	Second Semester		
V-1 : P	V-1 : Presentation Skills (Ability Enhancement Courses T) 4.5/100 (I) 02 Credit 30 Hours		
Title	FA-AA P209 AEC – Presentation Skills		
	Course Outcome		

CO1	To introduce the learners to effective verbal and non-verbal communication skills.	
CO2	To introduce the learners to develop and deliver well-structured and engaging presentations.	
CO3	To introduce the learners to adapt their presentation style to different audiences and contexts.	
	Course Content	Hours
Unit 1.	Introduction to Presentation Skills	15
Unit 2.	Effective Communication, Understanding Your Audience:	15
Unit 3.	Structuring Your Presentation	15
	Learning Outcome	
LO1	Students will be able to Articulate ideas clearly and concisely. And Demonstrate effective use of verbal and non-verbal communication.	
LO2	Students will be able to identify and respond to the needs of different audience types and tailor presentations to suit diverse audience preferences.	
LO3	Students will be able to create well-organized and structured presentations. Develop a compelling introduction and conclusion.	

	Second Semester V-1 : Universal Human Values Professional Ethics -II (Value education Courses P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-AA P2010 VEC – Universal Human Values Professional Ethics -II		
	Course Outcome		
CO1	To introduce the learners to understanding the harmony in the Nature Interconnectedness and mutual fulfillment among the four orders of nature recyclability and self-regulation in nature		
CO2	To introduce the learners to sustainable solutions to the problems in society and nature. They are also able to see that these solutions are practicable and draw roadmaps to achieve them.		

CO3	To introduce the learners to competence in professional ethics: a) All the professional competence for augmenting universal human order identify the scope and characteristics of people-friendly and ecofrien systems, Ability to identify and develop appropriate technologies an patterns for above production systems	b) Ability to adly production
	Course Content	Hours
Unit 1.	Understanding Harmony in the Nature and Existence - Whole existence as Co-existence	20
Unit 2.	Implications of the above Holistic Understanding of Harmony at all Levels of Existence	20
Unit 3.	Implications of the above Holistic Understanding of Harmony on Professional Ethics	20
	Learning Outcome	
LO1	Students will be able to understanding Existence as Co-existence (Sah-astitva) of mutually interacting units in all-pervasive .	
LO2	Students will be able to have holistic perception of harmony at all levels of existence	
LO3	Students will be able to do implications of the above Holistic Underst Harmony on Professional Ethics	tanding of

	Second Semester		
V-1 : Ex Hours	V-1 : Experiential Learning -II (P) (Co-curricular Courses P) 4.5/100 (I) 02 Credit 60 Hours		
Title	FA-AA P2011 CC – Experiential Learning -II (P)		
	Course Outcome		
CO1	on report writing, observations, analysis of given contextual content.		
	To introduce the learners to justify its use for communication purpose Course Content	Hours	
Unit 1.	Collecting various specimens of materials required for future understanding of the subject to explore through handling the same.	30	

Unit 2.	Implementation of the material through various projects.	30		
	Understanding the role of these materials in communication.			
	Learning Outcome			
LO1	Students will be able to do Finding various kind of materials and its use through			
	different specimen (Eg. Bags, boxes, cards, posters)			
LO2	Students will be able to do learned to make use or how the different el	ements can be		
	used for communication purpose.			