

Savitribai Phule Pune University, Pune.

Revised Syllabus for

BACHELOR OF VISUAL ARTS – PAINTING

B.F.A. (PTG)

Structure and Detailing of Semester I & II

Choice Based Credit System Syllabus

NEP 2020

To be implemented from 2024-25

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Preamble of the syllabus:

India is known for its rich cultural heritage. Fine art is an important factor of cultural life. From the colonial period, Indian visual art lacks roots. Later on, many art schools in India develop their beliefs and stood according the modern period. Now as we see, the era of globalization has flattened various aspects of life. In another view globalization provided platform for localism, regionalism, individualism. There is need to reframe the ideas and opportunities in visual art and its education. The proposed curriculum is with the view to enhance the global and local relation and make it more contextual in present day.

After inputs from art professionals (Artists, Gallery owners, Curators) and senior academicians, feedbacks from the core faculty and intensive discussions the syllabus was suitably finalized. After analyzing other curricula of existing universities in respective subjects in terms of content, relevance, quality and pattern of teaching and examination has synthesized the present proposal. This syllabus provides bridge between practicing art field and art education. It also stresses on MOUs between art schools and art professionals. Thus, the opportunities will be created for being a freelance professional artist as well as self-employment.

Visual art field needs various professionals like freelance artist, curator, gallery manager, art critic, catalogue writer, art event manager, restoration artist, art promoter, art consultants, art researchers, documentation artist, art teachers etc. A holistic approach providing internships, handling live projects, field work, presentations etc. develops the student as a professional.

There is focus on the development of soft skills, allied skills. Technical advancement is the key to a substantial teaching system in today's world and thus a great responsibility lies on the art curriculum to prepare students to rise to meet global standards and align seamlessly to changing trends.

Research base attitude in both, theoretical and practical work is needed for deep engagement of the creative process. The syllabus encourages research attitude through semester pattern in a systematic way. Awareness of environmental issues and physical education will help in the development of the students.

The curriculum provides the environment to grow as a professional artist with creative and analytic mind. It will develop the awareness of his/her role in society as an art professional.

Program Objectives: The first year will prepare the foundation in Visual Arts.

- Knowing the artist's tools and materials and finding their possibilities and limitations through series of free and elaborate exercise.
- Understanding of the basic forms and the fundamentals of drawing and design.
- Training in observation and expression
- This covers the training both theoretical and practical.
- The student is made aware of the basic shapes and forms together with his understanding of space, in which these are relatively placed.
- In the practical application, these fundamentals are applied in drawing and design where student learns to see the nature in subjective way and understands the basic relationship between seeing and feeling, thus he is made familiar with visual perception: Form & matter relation between the objects of art and nature, origin of plastic arts as way of human sensibilities and human urge for expression.
- He is also taught through series of exercises, how an artist sees & expresses how the most of the objects have more than one meaning. Ultimately, the end of such a course is to build up awareness in student about man's creative expressions through the practical assignment, offering them an opportunity to realize their own potentiality and limitations.

Course Objectives (Per Subject)

- To introduce the learners to history of painting and its basic concepts.
- To understand and develop the skill of sketching and drawing from caste and life, natural and manmade objects and structures in various media like pencil, pen, ink, crayon, chalk, color etc.
- To develop the sense of structure, and understand how forms achieve its structural unity through adherence to principals of physical nature of the material being observed and studied (e.g. Plants, insects, minerals etc).

- To develop the sense of observation and capacity to retain and recall images and their co-ordination.
- To introduce the basic visual elements of 2-D design with emphasis on principles of two-dimensional designs.
- Study of two-dimensional spaces and its organization.
- To introduce the basic visual elements of 3-D design with emphasis on fundamentals of three-dimensional designs.
- To be develop the capacity to use the traditional as well as modern tools.
- To acquaint the learners with various perspective drawing methods.
- To acquaint the learners with colour theory and its use in practical.

Rule No.1: Eligibility and Admission

First Year (Semester I) Bachelor of Visual Arts (Painting)

F.Y.B.F.A – Semester I (Painting): Pass H.S.C. Examination or Equivalent Examination from any stream (Arts/Science/Commerce) with minimum 45% aggregate marks (40% for reserved category) and clear MH-AAC-CET Entrance Exam conducted State of Maharashtra. The admissions shall be carried out by merit list prepared on the basis of marks obtained in the Common Entrance Test by Maharashtra Government.

Note : *Eligibility Criteria*: Students seeking admission to First year (Semester I) of Bachelors Degree Course in Fine Art must fulfill the eligibility criteria laid down by Academic Council of SPPU as applicable from time to time.

Rule No.2: Duration and stages of the course (as per UGC)

- The Fine Art course shall be of minimum duration of 4 academic years (8 semesters) of approximately 15 working weeks or 90 days in each semester.
- The course contains practical training and Internship of 2 months between the vacation of VI and VII semesters.

Rule No. 3: Granting of Academic Term

Each semester shall comprise of 15 weeks (Minimum 90 working days).

The candidate will be permitted to appear for semester examination only if he/she has,

- 75% attendance in each course that constitute a head of passing, prescribed by the university.
- Satisfactory completion of the 100% term work prescribed for each course.
- Satisfactory conduct as a bonafide student

The Principal/ Director of the institution shall have the right to withhold the student from appearing for examination of a specific course if the above requirements are not fulfilled.

Rule No. 4: Rules of ATKT

- A student shall be allowed to get admitted to Second Year B.V.A. (PTG) course if he/she has a backlog of not more than **Four Subjects** of passing at First year B.V.A. (PTG) (semester I and II considered together) which may include theory/practical or both subject's.
- A student shall be allowed to get admitted to Third Year B.V.A. (PTG) course if he/she has a backlog of not more than **Three Subjects** of passing at Second year B.V.A. (PTG) (semester III and IV considered together).which may include theory/practical or both subject's & cleared all subjects of First year B.V.A
- A student shall be allowed to get admitted to Fourth Year B.V.A. (PTG) course if he/she has a backlog of not more than **Two Subjects** of passing at Third year B.V.A. (PTG)(semester V and VI considered together) which may include theory/practical or both subject's & cleared all subjects of First & Second year B.V.A. (PTG)
- **Class Improvement** – Make-up exam jury within 2 months (Only for Final Year-VII & VIII Semesters)

Rule No 5: Examinations

5.1. Conduct of Examinations

The university examinations for all the 8 semesters shall be conducted at the end of each semester by the University.

5.2. Pattern of Examination: The evaluation scheme for B.V.A. (PTG) comprises of;

University Examination (UE)

Internal Assessment (IA)

5.2.1: University Examination

UE will be conducted by the University and will be based on the entire syllabus. UE will be based on two parts 'Academic Class work & Presentation of the same in front of Jury'. Assessment would be undertaken by the panel of internal and external examiner (Jury) jointly in equal weightage. Jury may call for on the spot Studio Test if required.

The nature of assessment will vary depending upon the subject and its delivery and whether it is practical-based studio work or theory based. Refer to detailed syllabus on the format of UE for individual subjects.

50% of total marks are reserved for University examination
50% of total marks are reserved for Internal Assessment

To pass the candidate must obtain at least 40% in individual subjects, in University examination each in all theory and practical subjects.

5.2.2: *Structure of Examination*

A. Compulsory Paper

All papers are compulsory.

B. Optional papers

V, VI, VII, VIII terms have a choice / option in elective subjects as well as in Skill Based Subjects.

C. Question paper

Theory subject: Written Exam

Total five question having equal marks (5 marks each question)
(5 Question X 5 = 25*)

Question 1 – Objectives (Fill in the Blanks/Answer in One sentence/Match the following)

Question 2 – Short Notes (Word Limit: 200-300)

Question 3

Question 4

Question 5

} **Descriptive Questions (Word Limit: 500-700)**

Practical: Jury Pattern

5.2.3: *Internal Assessment*

IA will be conducted by the Institution imparting B.V.A. (PTG) course. IA will be done by the teacher teaching the course through a continuous assessment system that is spread through the duration of course.

50% marks reserved for internal assessment.

To pass the candidate must obtain at least 40% in individual subjects, in internal assessment each in all theory and practical subjects.

In Abided by all ATKT rules mentioned in rule no. 5, if a student fails in IE at least **two** and a maximum **four** of the below mentioned components of continuous assessment can be used for re-assessment.

Individual faculty member shall have the flexibility to design the continuous assessment in a manner so as to evaluate students' capabilities across knowledge, skills and attitudes. IA may be undertaken through any or combination of the methods stated below:

- Written Test /Open Book
- Essays / Tutorials
- Short answer questions
- Multiple choice questions/Quiz
- Dissertation/Research Project
- Report writings
- Practical Projects/ Group projects
- Reflective Practical assignments / Industry work / Field work
- Drawing Portfolios
- Learning logs/diaries
- Seminar / Workshop / Exhibition
- Reviews / presentation
- Study of best practices

The faculty shall announce in advance the units based on which continuous assessment shall be conducted. This progressive assessment for the IA must be communicated by the Institute to the university as per the schedule declared by the university. Detailed records of final assessment shall be maintained by the Institute. The student does not have facility of grade improvement, if he/she does not pass at IA in a course. (Applicable only for VII and VIII Semester)

5.2.4: Verification / Revaluation

- Verification will be done by panel appointed by University.
Revaluation will be done only for theory papers by panel appointed by University. Revaluation system is not applicable to practical subjects.

5.3: Assessment of Term work

- In respect of term work, “due date” shall be fixed for the completion of each assignment and the same shall be collected on the mentioned date.
- At the end of the semester term work shall be assessed by the internal and external examiners from amongst the panel approved by the University.
- Performance of a candidate in jury shall be assessed on basis of the depth of understanding of the principles involved.

- Students can be allowed to use computer from 4th semester onwards.
- An examiner for any of the subjects of examinations shall have a minimum of 3 years teaching/ professional experience in his/her field of study.

Rule No.6: Criteria for Passing

To pass in every semester examination and earn the assigned credits, a candidate must obtain minimum 40% marks in each head of passing.

- a) For all courses, both UE and IA constitute separate heads of passing. In order to pass in such courses and earn the assigned credits.

The student must obtain minimum grade point of 5.0 (40% marks) at UE and also minimum grade point of 5.0 (40%) marks at IA.

Or

If he/she fails in IA, the student passes in the course provided he/she obtains a minimum of 25% in IA and grade point average (GPA) for course is at least 6.0 (50% in aggregate) the GPA for a course will be calculated only if student passes at UE.

- b) A student who fails at UE in a course has to reappear at UE as a backlog candidate and clear the head of passing. Similarly, a student who fails in a course at IA has to reappear only at IA as a backlog and clear head of passing.
- c) Students with backlog in IA will have to present themselves and their work for progressive marking throughout the semester for which they intend to appear.

Rule No 7: Completion

Degree of Bachelors in Fine Arts shall be awarded only after successful completion of 4 years/8 semesters.

Earned credits: A candidate who has successfully completed all the Core courses and elective courses, not less than minimum number of credits prescribed shall be eligible to receive the degree.

Rule No.8: Medium of Instruction & Examination

- Medium of Instruction for the course will be English/Hindi/Marathi
- Medium of Examination for the course will be English/Hindi/Marathi

Credit Distribution Structure and Subject Titles

FYBVA Painting – Semester I & II

Level/ Difficulty	Semester	Credits Related to Major					SEC	AEC	VEC	IKS	OJT/ FP/C EP/C C/RP	Total	
		Major Core	Major Elective	Minor	OE	VSC							
Vertical [V]		V-1		V-4	V-5	V-6	V-2	V-3	V-4	V-5	V-5	V-6	
	I	[2T+4P] History of Art (Indian)- I [2T] Fundamentals of Arts -I[1T] Drawing from Manmade & nature - I (P) [2P] 2D Design & Colour - I [1P]	-	[2P]	[2P+2P] Drawing from Life -I [2P] - Sketching and Drawing-I [2P]	[2P] Print Making - I [2P]	[2P] Design & Craft (2D and 3D)-I [2P]	[2T] English [2T]	[2T/P] Universal Human Values Professional Ethics – I [2T]	[2T] Introductio n to Indian Iconograp hy (T) [2T]	[2P] Experie ntial Learnin g -I [2P]		24
		[2T+4P] History of Art (Indian)- II [2T] Fundamentals of Arts-II [1T] Drawing from Manmade & nature -II (P) [2P] 2D Design & Colour - II [1P]	-	[2P] Landscape /Print Making/ Photograp hy [2T] - Sketching and Drawing- II [2P]	[2P+2P] Drawing from Life -II [2P] - Sketching and Drawing- II [2P]	[2P] Print Making - II [2P]	[2P] Design & Craft (2D and 3D)-II [2P]	[2T] Presentatio n Skills [2T]	[2T/P] Universal Human Values Professional Ethics – II [2T]	[2T] Experie ntial Learnin g -II [2P]		24	
	Total	12	0	2	8	4	4	4	4	2	4		44

Exit Option – Award of UG Certificate in Major with 44 Credits and an additional 4 Credits core NSQF course/Internship or Continue Major & Minor

Abbreviations -

MJ – Major Subject, MJP - Major Subject Practical, T – Theory
 P – Practical, VSC - Vocational Skill Course, IKS – Indian Knowledge System, FP – Field Project,
 OJT – On Job Training, CEP – Community Engagement Project, MN – Minor Subject,
 GE/OE – General Elective / Open Elective, SEC - Skill Enhancement Course,
 AEC – Ability Enhancement Course, VEC – Value Education Course, CC - Co-curricular Courses

Subject List with Theory and Practical

Sr. No.	Subject Type	Subject Code & Title	Credits (Hours)		
			Theory (15)	Practical (30)	Total Credits (Hours)
Semester - I					
1	Major Core (MJT)	FA-PTG T101 MJC – History of Art (Indian)- I (T)	2	-	2 (30)
2	Major Core (MJT)	FA-PTG P102 MJC – Fundamentals of Arts (T)	1	-	1 (15)
	Major Core (MJP)	FA-PTG P103 MJC – Drawing from Manmade & nature - I (P)	-	2	2 (60)
3	Major Core (MJP)	FA-PTG P104 MJP – 2D Design & Colour - I (P)	-	1	1 (30)
4	Open Elective (OE)	FA-PTG P105 OE – Drawing from Life –I (P)	-	2	2 (60)
5	Open Elective (OE)	FA-PTG P106 OE – Sketching and Drawing-I(P)	-	2	2 (60)
6	Vocational Skill Course (VSC)	FA-PTG P107 VSC – Print Making- I (P)	-	2	2 (60)
7	Skill Enhancement Course (SEC)	FA-PTG P108 SEC – Design & Craft (2D and 3D)-I	-	2	2 (60)
8	Ability Enhancement Courses (AEC)	FA-PTG P109 AEC – English	2	-	2 (30)
9	Value education Courses (VEC)	FA-PTG P1010 VEC – Universal Human Values Professional Ethics -I	2	-	2 (30)
10	Indian Knowledge System (IKS)	FA-PTG P1011 IKS – Introduction to Indian Iconography (T)	2	-	2 (30)
11	Co-curricular Courses (CC)	FA-PTG P1012 CC – Experiential Learning -I (P)	-	2	2 (60)
Semester - II					

1	Major Core	FA-PTG T201 MJC – History of Art (Western)-II (T)	2	-	2 (30)
2	Major Core	FA-PTG P202 MJC – Material & Methods – (T)	1	-	1 (15)
	Major Core (MJP)	FA-PTG P203 MJC – Drawing from Manmade & nature - II (P)	-	2	2 (60)
3	Major Core	FA-PTG P204 MJP – 2D Design & Colour - II (P)	-	1	1 (30)
4	Minor	FA-PTG P205 MINP – Landscape /Clay Modeling / Digital Painting	-	2	2 (60)
5	Open Elective (OE)	FA-PTG P206 OE – Drawing from Life –II (P)	-	2	2 (60)
6	Open Elective (OE)	FA-PTG P207 OE – Sketching and Drawing-II (P)	-	2	2 (60)
7	Vocational Skill Course (VSC)	FA-PTG P208 VSC – Print Making- II (P)	-	2	2 (60)
8	Skill Enhancement Course (SEC)	FA-PTG P209 SEC – Design & Craft (2D and 3D)-II (P)	-	2	2 (60)
9	Ability Enhancement Courses (AEC)	FA-PTG P2010 AEC – Presentation Skills (T)	2	-	2 (30)
10	Value education Courses (VEC)	FA-PTG P2011 VEC – Universal Human Values Professional Ethics -II	2	-	2 (30)
11	Co-curricular Courses (CC)	FA-PTG P2012 CC – Experiential Learning-II (P)	-	2	2 (60)

Subject Titles and Details

FYBVA Painting – Semester I & II

First Semester		
V-1 :History of Art (Indian)- I (T) (Major Core) 4.5/ 100 (I) 02 Credit 30 Hours		
Title	FA-PTG T101 MJC History of Art (Indian)- I (T)	
Course Outcome		
CO1	To introduce the learners to a comprehensive understanding of Bhimbetka Rock Paintings' historical significance and cultural context in prehistoric art.	
CO2	To introduce the learners to a comprehensive insight into the Indus Valley civilization, exploring Terracotta, Sculpture, and Pottery, leading to a nuanced understanding of Mother goddesses, Seals featuring bull images, and Architectural brilliance in town planning.	
CO3	To introduce the learners to the rich tapestry of Mauryan art, focusing on Sculptures, Stupa Architecture, Yaksh figures, Pillars like those at Sarnath, and architectural wonders such as the Lomas Rishi Cave, Barhut, Sanchi, and Amaravati Stupas.	
Course Content		Hours
Unit 1.	Pre historic art –Bhimbetka Rock Paintings.	10
Unit 2.	Indus valley- Terracotta- Sculpture and Pottery- Mother goddesses, Seals- Images of bull and etc, Architecture- Town planning, Sculptures- priest, Torso, Dancing figure.	10
Unit 3.	Mauryan Art - Sculptures and Stupa, Architecture, Yaksh, Pillars- Saranaath, Inscriptions, Architecture- Lomas Rishi Cave, Stupa- Barhoot, Sanchi and Amaravati, Relief Jatakas.	10
Learning Outcome		
LO1	Students develop the ability to analyze and interpret the symbolism and techniques employed in Bhimbetka Rock Paintings, enhancing visual literacy in prehistoric artistic expressions.	
LO2	Students will develop the analytical skills to interpret and appreciate diverse artifacts, ranging from priest sculptures and torso representations to dancing figures, enhancing their grasp of the artistic and cultural nuances of the Indus Valley civilization.	

LO3	Develop a discerning understanding of Mauryan art through the analysis of Relief Jatakas, inscriptions, and the synthesis of architectural elements, fostering an appreciation for the cultural and artistic legacy of the Mauryan period.
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First Semester		
V-1 :Fundamentals of Arts (T) (Major Core -T) 4.5/ 100 (I) 01 Credit 15 Hours		
Title	FA-PTG P102 MJC – Fundamentals of Arts (T)	
Course Outcome		
CO1	To introduce the learners to the fundamental Elements of Arts—Line, Form, Tone, Color, and Texture- culminating in a comprehensive understanding and application of these essential artistic components.	
CO2	To introduce the learners to the Principles of Art and Design, such as balance, contrast, rhythm, emphasis, and unity, fostering a foundation for creating aesthetically pleasing and harmonious visual compositions.	
Course Content		Hours
Unit 1.	Elements of arts- Line, Form, Tone, Colour and Texture	05
Unit 2.	Principles of Art and Design	10
Learning Outcome		
LO1	Students will develop the ability to analyze and employ the elements of line, form, tone, color, and texture, enhancing their artistic expression and visual communication skills across various creative endeavors.	
LO2	Students will acquire the skills to apply and integrate principles like balance and contrast, enhancing their capacity to create compelling and well-designed artworks across diverse artistic disciplines.	

First Semester		
V-1 :Drawing from Manmade & nature - I (P) (Major Core - P) 4.5/ 100 (I 01 Credit 30 Hours		
Title	FA-PTG P103 MJC –Drawing from Manmade & nature - I (P)	
Course Outcome		
CO1	To introduce the learners to identify and differentiate between basic shapes like cone, square, and circle, progressing to a more advanced understanding with objects like cone, rectangle, pyramid, and cylinder.	
CO2	To introduce the learners to the visual properties of Transparent Nature objects like capsicum, tomato, grapes, and Opaque Nature objects such as brinjal , apple, cultivating a discerning awareness of light transmission in various materials.	
CO3	To introduce the learners to create detailed drawings of peeled fruits like banana, orange, sweet lime, pomegranate, fostering an understanding of artistic representation through observation of both man-made and natural subjects.	
CO4	To introduce the learners to explore the contrasting textures of soft and hard surfaces in their drawings, both from man-made and nature object subjects.	
Course Content		Hours
Unit 1.	<ul style="list-style-type: none"> • Basic Shapes objects – (Cone, Square, Circle) • Second Basic Shapes objects (Cone, Rectangle Pyramid, Cylinder) 	7.5
Unit 2.	<ul style="list-style-type: none"> • Transparent Nature objects (Capsicum, Tomato, and Grapes etc. • Opaque Nature objects (Brinjal, Apple etc.) 	7.5
Unit 3.	• Peeled fruits (Banana, Orange, Sweet lime, Pomegranate etc.)	7.5
Unit4	• Soft & Hard surface of Man- Made & Nature	7.5
Learning Outcome		
LO1	Students will develop proficiency in recognizing, categorizing, and applying basic and second-level shapes, enhancing their spatial awareness and foundational skills in visual representation.	
LO2	Students will develop the ability to distinguish between transparent and opaque objects, honing their observation skills and gaining insights into the interplay of light and materials in the natural world.	
LO3	Students will refine their drawing skills by capturing intricate details in peeled fruits, honing their ability to depict textures, shapes, and forms from both organic	

	and human-made objects in a visually compelling manner.
LO4	Students will develop a heightened sensitivity to tactile qualities, refining their artistic techniques to effectively convey the diverse textures found in man-made and natural objects through drawing.

First Semester		
V-1 : 2D Design &Colour - I (P) (Major Core - P) 4.5/ 100 (I) 01 Credit 30 Hours		
Title	FA-PTG P104 MJP – 2D Design &Colour - I	
Course Outcome		
CO1	Students will effectively apply principles of space division in 2D design, cultivating a visual understanding of spatial relationships and composition.	
CO2	Students will master the principles of form and arrangement in 2D design, resulting in visually compelling compositions through intentional placement and organization.	
CO3	Students will grasp the intricacies of the eye's function, including cone and rod cells, color blindness, and night vision, fostering a comprehensive understanding of visual perception.	
CO4	Students will identify and manipulate hues, broadening their color vocabulary and cultivating a more nuanced understanding of color theory in visual arts.	
CO5	Students will engage in a diverse color experience, broadening their perceptual understanding and deepening their connection to the emotional and expressive potential of color in various artistic contexts.	
Course Content		Hours
Unit 1.	Space Division	06
Unit 2.	Form and Arrangement	06
Unit 3.	Function of Eye	06
Unit4	Hue	06
Unit5	Colour experience	06
Learning Outcome		
LO1	Students will develop the skill to manipulate space in 2D design, enhancing their ability to create balanced and visually dynamic compositions through thoughtful	

	arrangement and organization.
LO2	Students will gain proficiency in shaping visual elements and arranging them harmoniously, refining their ability to create aesthetically pleasing and well-balanced designs in 2D.
LO3	Students will develop the ability to discern the roles of cone and rod cells, recognize the complexities of color vision and night vision, enabling them to make informed decisions in visual creation and design.
LO4	Students will develop proficiency in discerning and utilizing hues, enhancing their capacity to convey emotions, create visual impact, and make informed color choices in artistic expressions.
LO5	Students will develop a heightened sensitivity to color nuances, fostering an ability to manipulate and apply color effectively, enhancing their artistic expressions and creating more impactful visual compositions.

First Semester		
V-1 :Drawing from Life –I (P) (Open Elective P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-PTG P105 OE – :Drawing from Life –I (P)	
Course Outcome		
CO1	Students will produce realistic drawings from life, specifically focusing on the nose, lips, eye, ear, hand, and foot, through the study of cast models.	
CO2	Students will create detailed head studies, exploring the planes of the head, fostering an in-depth understanding of facial anatomy and improving their observational drawing skills.	
CO3	Students will produce comprehensive studies of the full figure from cast models, refining their understanding of human anatomy, proportions, and observational drawing skills.	
CO4	Students will create dynamic studies of limbs from live models, refining their ability to capture gesture, anatomy, and the subtleties of human movement.	
Course Content		Hours
Unit 1.	Drawing from Cast- Nose, Lips, Eye, Ear, Hand, Foot	15
Unit 2.	Head Study (Planes of Head)	15

Unit 3	Study of Full Figure (Cast)	15
Unit4	Live model- Study of limb From live model.	15
Learning Outcome		
LO1	Students will refine their observational and rendering skills, gaining the ability to capture anatomical details and proportions accurately, thereby enhancing their proficiency in drawing from life.	
LO2	Students will develop proficiency in depicting the intricate planes of the head, refining their ability to analyze and represent complex three-dimensional forms in their artistic endeavors.	
LO3	Students will enhance their ability to capture the complexity of the full figure, improving their skills in depicting anatomical details, proportions, and the overall form of the human body through focused study and practice.	
LO4	Students will develop a heightened proficiency in observing and rendering live models, enhancing their skills in translating the dynamic qualities of limbs into expressive and realistic drawings.	

First Semester		
V-1 :Sketching and Drawing-I (Open Elective)(P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-PTG P106 OE – :Sketching and Drawing-I	
Course Outcome		
CO1	Students will demonstrate mastery in memory drawing by sketching diverse subjects in various settings, including the classroom, public spaces, and dramatic scenarios.	
CO2	Students will acquire proficiency in memory drawing by employing one-point perspective and mastering the depiction of two perspectives in scenes such as a railway station or market.	
CO3	Students will attain proficiency in perspective drawing, mastering one-point, two-point, and three-point perspectives with a comprehensive understanding of both optical and technical principles, coupled with a foundation in basic solid geometry.	
	Course Content	Hours

Unit 1.	Memory Drawing -Sketching in Class room, Sketching from Drama/ move (Create Drama in Class), Sketching from Public Place (Bus-Stop, Market, mall etc.), Human Figure with background as per subject.	20
Unit 2.	Use one point perspective (Railway Station, Market)	20
Unit 3.	Perspective - • One point, two point and three point Perspective (optical & Technical understanding) • Basic solid geometry	20
Learning Outcome		
LO1	Students will develop the ability to capture the essence of human and animal figures with contextual backgrounds, refining their artistic skills and fostering creativity in visual storytelling.	
LO2	Students will develop the skill to accurately represent spatial depth and visual complexity in their drawings through the application of one-point perspective in various settings, enhancing their artistic versatility.	
LO3	Students will develop the ability to apply and integrate one-point, two-point, and three-point perspective techniques, demonstrating a nuanced understanding of the optical and technical aspects, while incorporating fundamental solid geometry principles in their drawings.	
First Semester		
V-1 :Print Making- I (Vocational Skill Course P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-PTG P107 VSC – Print Making- I	
Course Outcome		
CO1	Students will cultivate proficiency in printmaking, demonstrating the ability to create varied texture forms on different surfaces.	
CO2	Students will achieve mastery in printmaking, showcasing the capability to produce diverse impressions by manipulating different surfaces.	
CO3	Students will gain expertise in printmaking, demonstrating proficiency in the techniques of taking prints, both in monochrome and two-color applications.	
CO4	Students will acquire proficiency in printmaking through the hands-on experience of woodblock printing, demonstrating mastery in the unique techniques associated with this medium.	

	Course Content	Hours
Unit 1.	Texture forms different Surfaces	15
Unit 2.	Impressions forms different Surfaces	15
Unit 3.	Techniques of taking prints in: Mono colour, Two colour.	15
Unit4	Experience of: Hand printing with wood	15
Learning Outcome		
LO1	Students will develop a nuanced understanding of texture in printmaking, acquiring the skills to manipulate surfaces effectively and expressively in their artistic creations.	
LO2	Students will develop a refined understanding of creating impressions in printmaking, honing the skills to effectively utilize varied surfaces for expressive and intricate artistic outcomes.	
LO3	Students will acquire the skill to execute effective printmaking through mono and two-color techniques, showcasing a nuanced understanding of color application and layering in their artistic prints.	
LO4	Students will develop a deep understanding of the artistic process involved in hand printing with wood, honing their skills to create intricate and expressive prints through this traditional printmaking method.	

First Semester		
V-1 : Design & Craft (2D and 3D)-I (Skill Enhancement Course P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-PTG P108 SEC – Design & Craft (2D and 3D)-I	
Course Outcome		
CO1	Students will demonstrate proficiency in 2D design by effectively incorporating the principles of the Golden Ratio and creating compelling focal points in their visual compositions.	
CO2	Students will exhibit proficiency in 3D design, showcasing the ability to skillfully implement rounding and relief techniques for sculptural depth and visual impact.	
	Course Content	Hours

Unit 1.	Golden and focal point	30
Unit 2.	Round and relief 3D design	30
Learning Outcome		
LO1	Students will develop a keen understanding of design aesthetics, mastering the application of the Golden Ratio and focal points to create visually harmonious and engaging 2D designs.	
LO2	Students will develop a nuanced understanding of 3D design principles, mastering the use of rounding and relief to create tactile and visually compelling sculptures with a heightened sense of form and spatial dynamics.	

First Semester		
V-1 : English (Ability Enhancement Courses T) 4.5/ 100 (I) 02 Credit 30 Hours		
Title	FA-PTG P109 AEC– English	
Course Outcome		
CO1	Students will demonstrate proficiency in the English subject of Technical Writing, showcasing the ability to communicate complex technical information with precision and clarity.	
CO2	Students will exhibit competence in the English subject of Creative Writing, demonstrating the ability to produce imaginative and well-crafted literary works across various genres.	
	Course Content	Hours
Unit 1.	Technical Writing	30
Unit 2.	Creative Writing	30
Learning Outcome		
LO1	Students will develop the skill to compose effective technical documents, mastering the use of specialized language and formatting conventions for clear and concise communication in professional and technical contexts.	

LO2	Students will cultivate a creative mindset and refine their writing skills, acquiring the capacity to express ideas vividly and develop original narratives in diverse forms of creative writing.
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First Semester		
V-1 : Universal Human Values Professional Ethics -I (Value education Courses P) 4.5/100 (I) 02 Credit 60 Hours		
Title	FA-PTG P1010 VEC – Universal Human Values Professional Ethics -I	
Course Outcome		
CO1	This study should facilitate students Understanding the need, basic guidelines, content and process for Value Education	
CO2	This study should facilitate students to Self Exploration- its content and process; ‘Natural Acceptance’ and Experiential Validation- as the mechanism for self exploration	
CO3	This study should facilitate students Right understanding, Relationship and Physical Facilities- the basic requirements for fulfillment of aspirations of every human being with their correct priority	
Course Content		Hours
Unit 1.	Course Introduction - Need, Basic Guidelines, Content and Process for Value Education	20
Unit 2.	Understanding Harmony in the Human Being - Harmony in Myself	20
Unit 3.	Understanding Harmony in the Family and Society- Harmony in Human Relationship	20
Learning Outcome		
LO1	Students learn to trust their own feelings for true understanding, aim to align their actions with their inner values for balance, and prioritize relationships over material wealth to address family issues..	
LO2	Students grasp the transient nature of physical possessions compared to the enduring need for authentic feelings. They differentiate activities of the self and body, gaining	

	awareness of their focus and recognizing that external influences often shape desires.
LO3	Students grasp that genuine respect, rooted in proper evaluation, is crucial for fulfilling relationships, recognizing that societal issues arise from a lack of understanding. The solution involves realizing that despite differences, others share the same potential for a happy and prosperous life.

First Semester		
V-1 :Introduction to Indian Iconography (T) (Indian Knowledge System T) 4.5/ 100 (I) 02 Credit 30 Hours		
Title	FA-PTG P1011 SEC – Introduction to Indian Iconography (T)	
Course Outcome		
CO1	Students will gain a foundational understanding of Indian Iconography through the course, fostering an appreciation for the rich artistic and cultural heritage of India.	
CO2	Students will acquire a foundational understanding of Indian Iconography, demonstrating proficiency in the basics of iconographic elements and their cultural significance.	
CO3	Students will attain a comprehensive understanding of Hindu Iconography, showcasing the ability to recognize and interpret the diverse symbols and deities within the context of Indian art.	
CO4	Students will gain a thorough understanding of Buddhist and Jain Iconography, showcasing the ability to identify and interpret the distinctive symbols and representations within the broader context of Indian art.	
CO5	Students will develop a comprehensive understanding of Iconography in Indian Folk and Tribal Art, showcasing the ability to recognize and interpret the diverse symbols and narratives present in these artistic traditions.	
	Course Content	Hours
Unit 1	Introduction to Indian Art and Culture	12
Unit 2	Basics of Iconography	12
Unit 3	Hindu Iconography	12
Unit 4	Buddhist and Jain Iconography	12
Unit 5	Iconography in Indian Folk and Tribal Art	12

Learning Outcome	
LO1	Students will develop the ability to analyze and interpret Indian art and culture, acquiring insights into the symbolic meanings and historical contexts embedded in diverse forms of Indian iconography.
LO2	Students will develop the skill to identify and interpret key iconographic symbols, enhancing their appreciation for the nuanced meanings embedded in Indian artistic traditions.
LO3	Students will cultivate expertise in Hindu Iconography, developing the skill to analyze and appreciate the cultural and religious significance of iconographic elements in Hindu art.
LO4	Students will develop expertise in Buddhist and Jain Iconography, acquiring the skill to analyze and appreciate the unique visual language and cultural nuances embedded in the artistic traditions of Buddhism and Jainism in India.
LO5	Students will cultivate expertise in identifying and appreciating the unique iconographic elements within Indian Folk and Tribal Art, enhancing their understanding of the cultural and regional contexts that influence these visual expressions.

First Semester		
V-1 : Experiential Learning -I (P) (Co-curricular Courses P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-AA P1011 CC – Experiential Learning -I (P)	
Course Outcome		
CO1	This study should facilitate students understanding of Material experimentation and handling through variety of materials like handmade paper, clay, paper pulp, POP, flex, PVC etc.	
CO2	This study should facilitate students to explore outside the classroom for maximum Understanding in context to different subjects.	
Course Content		Hours
Unit 1.	Material experimentation	30

Unit 2.	Visit	30
Learning Outcome		
LO1	Student will Explore various kind of materials and for creating a platform for further Communication design subjects.	
LO2	Student will Explore through visit, observation and presentation of the understanding.	

Second Semester		
V-1 : History of Art (Western)- II (T) (Major Core) 4.5/ 100 (I) 02 Credit 30 Hours		
Title	FA-PTG T201 MJC History of Art (Indian)- I (T)	
Course Outcome		
CO1	Students will acquire a comprehensive understanding of Prehistoric Art, demonstrating knowledge and appreciation for iconic examples such as the Lascaux and Altamira cave paintings, the Willendorf sculpture, and the architectural marvel of Stonehenge.	
CO2	Students will gain a comprehensive understanding of Egyptian Art, demonstrating knowledge and proficiency in the analysis of sculptures, architecture, script, and paintings, encompassing both carved and constructed forms.	
CO3	Students will acquire a comprehensive understanding of Mesopotamian and Persian Art, demonstrating proficiency in analyzing and interpreting the architectural styles and relief sculptures of these ancient civilizations.	
Course Content		Hours
Unit 1.	1. Pre historic Art - Cave Paintings: Lascaux, Altamira, Sculpture: Willendorf, Architecture: Stonehenge.	10
Unit 2.	2. Egyptian Art- Sculptures: Carved and constructed, Architecture: Pyramid and Temples, Script, Paintings: Law of frontality.	10
Unit 3.	Mesopotamia and Persia- Architecture, Relief Sculptures	10
Learning Outcome		

LO1	Students will develop expertise in analyzing and contextualizing Prehistoric Art, gaining insights into the cultural, artistic, and symbolic significance of cave paintings, sculptures, and architectural structures from the Paleolithic era.
LO2	Students will develop expertise in Egyptian Art, acquiring the ability to interpret and appreciate the unique features of sculptures, pyramid and temple architecture, hieroglyphic script, and the Law of Frontality in paintings within their historical and cultural contexts.
LO3	Students will develop expertise in Mesopotamian and Persian Art, gaining the ability to discern and appreciate the distinctive features of architectural structures and relief sculptures within the historical and cultural contexts of the regions.

Second Semester	
V-1 : Material & Methods – (T) (Major Core -T) 4.5/ 100 (I) 01 Credit 15 Hours	
Title	FA-PTG P202 MJC – Material & Methods – (T)
Course Outcome	
CO1	Students will gain a comprehensive understanding of art materials, mediums, methods, techniques, and their historical context, fostering the ability to choose and employ various media, including watercolor wash, poster color, oil color impasto, acrylics, pastels, and diverse pencil and pigment types.
CO2	Students will gain a thorough understanding of artistic materials and methods, demonstrating the ability to select and manipulate surfaces such as paper, handmade paper, acid-free options, and canvas, including considerations of grain, priming oil, gesso, and emulsion.
CO3	Students will gain valuable insights into the practical aspects of the art industry through visits to a color factory, company, handmade paper factory, restoration studio, framing shop, etc., fostering a comprehensive understanding of the artistic process from creation to preservation.
Course Content	
	Hours
Unit 1	05
	Medium, Methods, Techniques, Types, History • Water Color- Wash Technique, Transparent • Poster Color, Tempura, Egg, Gosh • Oil Color- Impasto, Under Color, All Primer, Glazing Etc. • Acrylic Color, Pastels –Oil, Wax, Dry • Types Of Pencils, Pain, Crook Well, Cross Hatching, Stippling Etc. • Pigment And Adhesive- Earthworm, Vegetable, Animal, Metal,

	Chemical	
Unit 2	<ul style="list-style-type: none"> •Surface- Paper, Handmade Paper, Acid Free, Texture Etc. • Canvas- Grain, Priming Oil, Gesso, Emulsion 	05
Unit 3	visit- Camlin Factory/ Color Company, Handmade Paper Factory, Restoration Studio, Framing Shop Etc.	05
Learning Outcome		
LO1	Students will develop practical skills in the application of artistic materials, mastering techniques such as transparent watercolor wash, egg tempera, impasto in oil color, and various pencil methods, while also gaining knowledge of the diverse origins of pigments and adhesives, enhancing their versatility in creative expression.	
LO2	Students will develop proficiency in the application of different surfaces for artistic expression, acquiring the knowledge and skills to choose and prepare materials like paper and canvas with attention to texture, priming, and surface treatments, enhancing their capacity for diverse and impactful visual creations.	
LO3	Students will develop practical knowledge and appreciation for the various stages in the art production and conservation chain, enhancing their awareness of industry practices and contributing to a holistic understanding of the art world.	

Second Semester	
V-1 : Drawing from Manmade & nature - II (P) (Major Core - P) 4.5/ 100 (I 02 Credit 60 Hours	
Title	FA-PTG P203 MJC – Drawing from Manmade & nature - II (P)
Course Outcome	
CO1	Students will demonstrate proficiency in drawing from both man-made and natural subjects, showcasing the ability to capture the intricacies of various textured objects such as bitter melon, pineapple, radish, spring onion, stone, etc.
CO2	Students will demonstrate proficiency in drawing from both man-made and natural subjects, with a focus on various keys and related objects, showcasing their ability to depict intricate details and compositions.
CO3	Students will showcase proficiency in drawing from both man-made and natural subjects, specifically various material objects such as wood and cloth, demonstrating a versatile ability to represent diverse textures and forms.

	Course Content	Hours
Unit 1.	Various Textures objects (Bitter guard, Pine apple, Radish, Spring Onion Stone, etc.)	30
Unit 2.	Various Keys objects and Related object group	30
Unit 3.	Various Material objects(Wood, cloth)	30
Learning Outcome		
LO1	Students will develop a keen observational skill set, refining their ability to render diverse textures in their drawings, whether derived from man-made artifacts or elements found in nature, fostering a nuanced understanding of artistic representation.	
LO2	Students will develop advanced observational skills, honing their ability to capture the unique characteristics and relationships within groups of objects, particularly focusing on keys and associated items, enhancing their overall artistic repertoire.	
LO3	Students will develop a heightened sensitivity to the visual qualities of materials, refining their drawing skills to capture the unique characteristics and textures of objects like wood and cloth, enriching their artistic expression and observational acumen.	

Second Semester	
V-1 : 2D Design & Colour - II (P) (Major Core - P) 4.5/ 100 (I 01 Credit 30 Hours	
Title	FA-PTG P1204 MJP – 2D Design & Colour - II
Course Outcome	
CO1	Students will demonstrate a comprehensive understanding of the Principles of Design, applying concepts such as balance, contrast, unity, and rhythm to create visually harmonious and impactful compositions.
CO2	Students will exhibit mastery in understanding and applying color schemes, showcasing the ability to create visually compelling compositions through the effective use of color relationships.
CO3	Students will demonstrate proficiency in utilizing color keys, showcasing the ability to strategically apply and manipulate color palettes to evoke specific moods and atmospheres in their artwork.

CO4	Students will gain practical experience in color harmonies, showcasing the ability to skillfully combine and balance hues to create visually pleasing and harmonious compositions.	
	Course Content	Hours
Unit 1.	Principal of Design	7.5
Unit 2.	Colour scheme	7.5
Unit 3.	Colour Keys	7.5
Unit4	Experience in colour harmonies :	7.5
Learning Outcome		
LO1	Students will develop a discerning eye for design elements, honing the ability to analyze and incorporate fundamental principles into their artistic work, enhancing their capacity for effective visual communication.	
LO2	Students will develop a keen sense of color theory, refining their skill to choose and harmonize color schemes, enriching their artistic expression and creating impactful visual narratives.	
LO3	Students will develop a nuanced understanding of color psychology and composition, refining their skills to effectively use color keys for expressive and impactful visual storytelling.	
LO4	Students will develop a refined understanding of color relationships, honing their skills in choosing and applying harmonious color schemes, enhancing their capacity for creating aesthetically pleasing and cohesive visual designs.	

Second Semester	
V-1 : Landscape Painting (Minor P) 4.5/ 100 (I) 02 Credit 60 Hours	
Title	FA-PTG P205 MINP – : Landscape /Clay Modeling / Digital Painting
Course Outcome	
CO1	Students will demonstrate proficiency in landscape painting drawing techniques, showcasing the ability to translate observational skills into detailed and expressive renditions of natural scenes.

CO2	Students will demonstrate proficiency in landscape painting, specifically in the application of perspective and shade light techniques, showcasing the ability to create visually engaging and spatially accurate depictions of natural scenes.	
CO3	Students will demonstrate proficiency in landscape painting, specifically in color rendering and technique, showcasing the ability to evoke mood and atmosphere through a nuanced application of color.	
	Course Content	Hours
Unit 1.	Drawing technique	20
Unit 2.	Perspective and shade light	20
Unit 3.	Colour rendering and technique	20
Learning Outcome		
LO1	Students will develop advanced drawing skills specific to landscape painting, refining techniques such as rendering varied textures, depicting atmospheric perspective, and capturing the nuances of light and shadow in natural landscapes.	
LO2	Students will demonstrate proficiency in landscape painting, specifically in the application of perspective and shade light techniques, showcasing the ability to create visually engaging and spatially accurate depictions of natural scenes.	
LO3	Students will develop advanced skills in color theory and painting techniques, refining their ability to render landscapes with a harmonious and expressive use of color, contributing to their overall proficiency in creating visually captivating landscape paintings.	

Second Semester	
V-1 : Clay Modeling (Minor P) 4.5/ 100 (I) 02 Credit 60 Hours	
Title	FA-PTG P205 MINP – : Landscape /Clay Modeling / Digital Painting
Course Outcome	
CO1	Students will demonstrate proficiency in clay modeling, specifically in clay handling techniques, showcasing the ability to manipulate, shape, and sculpt clay with precision and expressiveness.

CO2	Students will showcase proficiency in clay modeling, specifically in the use of tools and armature, demonstrating the ability to select, manipulate, and incorporate supportive structures to enhance the sculpting process.	
CO3	Students will demonstrate proficiency in clay modeling, specifically in creating both round and relief sculptures, showcasing the ability to sculpt three-dimensional forms and manipulate surface textures.	
CO4	Students will showcase proficiency in clay modeling, specifically in mold making, demonstrating the ability to create reusable molds for replicating intricate sculptures.	
	Course Content	Hours
Unit 1.	Clay handling technique	15
Unit 2.	Tools and armature	15
Unit 3.	Round and relief sculpture	15
Unit 4	Mold making	15
Learning Outcome		
LO1	Students will develop advanced skills in the handling of clay, refining their techniques to effectively convey details and nuances in their sculptures, contributing to their overall mastery of the medium in clay modeling.	
LO2	Students will develop expertise in utilizing various tools and armature techniques, refining their skills to effectively plan, construct, and execute clay sculptures, contributing to their mastery of both technical and conceptual aspects in clay modeling.	
LO3	Students will develop a versatile skill set, refining their ability to express artistic ideas through both round and relief sculptures in clay, enhancing their understanding of spatial relationships and surface detailing.	
LO4	Students will develop advanced skills in mold making, refining their techniques to reproduce clay models, contributing to their proficiency in producing multiple iterations of complex and detailed sculptures.	

Second Semester			
V-1 : Digital Painting (Minor P) 4.5/ 100 (I) 02 Credit 60 Hours			
Title	FA-PTG P205 MINP – : Landscape /Clay Modeling / Digital Painting		

Course Outcome		
CO1	Students will showcase proficiency in digital tools and basics, acquiring the ability to navigate software interfaces and apply foundational techniques for digital creation.	
CO2	Students will demonstrate proficiency in the foundations of form and light, showcasing the ability to render three-dimensional objects convincingly through shading and illumination techniques.	
CO3	Students will exhibit proficiency in color theory and mixing, showcasing the ability to create harmonious color schemes and effectively manipulate colors in various artistic contexts.	
Course Content		Hours
Unit 1.	Digital Tools and Basics Brush Techniques and Customization	15
Unit 2.	Foundations of Form and Light Composition and Design Principles	15
Unit 3.	Color Theory and Mixing Character Design or Environment Painting	15
Learning Outcome		
LO1	Students will develop expertise in brush techniques and customization, refining their skills to manipulate digital brushes effectively and customize them to achieve diverse and expressive artistic outcomes.	
LO2	Students will develop a comprehensive understanding of composition and design principles, refining their skills to create visually compelling and well-balanced artworks with a strong emphasis on artistic arrangement and visual hierarchy.	
LO3	Students will develop expertise in either character design or environment painting, refining their skills to convey narrative and mood through compelling characters or immersive visual environments, contributing to their overall proficiency in digital art.	

Second Semester		
V-1 : Drawing from Life –II (P) (Open Elective P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-PTG P206 OE – : Drawing from Life –II (P)	
Course Outcome		
CO1	Students will demonstrate proficiency in drawing from life, showcasing the ability to study the human figure in action and anatomical structure using pencil and charcoal	
CO2	The student will understand the rendering tonal values, highlight, Cast shadow, and reflected light, Volume of human body.	
	Course Content	Hours
Unit 1.	Study of Human figure in action and anatomical structure by using pencil, char-coal.	30
Unit 2.	rendering with study of tonal values, highlight, Cast shadow, Reflected light, Volume	30
Learning Outcome		
LO1	Students will develop a keen observational skill set, refining their ability to capture dynamic poses and anatomical details in their drawings, contributing to a nuanced understanding of the human form in art.	
LO2	The students will understand the scope of expression of human body and its different postures.	

Second Semester		
V-1 : Sketching and Drawing-II (Open Elective P) 4.5/ 100 (I) 02 Credit 60 Hours		
Title	FA-PTG P207 OE – : Sketching and Drawing-II	
Course Outcome		
CO1	Students will demonstrate proficiency in utilizing landscapes as backgrounds in memory drawing, showcasing the ability to integrate natural environments seamlessly into their artistic compositions.	
CO2	Students will exhibit mastery in memory drawing, specifically in the study of	

	various expressions and movements of both humans and animals, employing an anatomical approach to create lifelike and expressive renderings.	
CO3	Students will demonstrate proficiency in creating plan and elevation-based perspectives, showcasing the ability to translate architectural designs into visually compelling and accurate representations.	
	Course Content	Hours
Unit 1.	Using landscape as background in memory drawing.	20
Unit 2.	Study of different expression and movements of man and animals with anatomical approach.	20
Unit 3.	Plan and elevation base Perspective	20
Learning Outcome		
LO1	Students will develop a nuanced understanding of incorporating landscapes into memory drawing, refining their skills to evoke atmosphere and enhance visual storytelling through the effective use of background elements.	
LO2	Students will develop a comprehensive understanding of anatomical structures, expressions, and movements, refining their memory drawing skills to accurately capture the dynamic and nuanced aspects of both human and animal subjects.	
LO3	Students will develop a strong command of perspective drawing techniques, honing their skills to effectively communicate spatial relationships and architectural details through plan and elevation-based perspectives.	

Second Semester	
V-1 : Print Making- II (Vocational Skill Course P) 4.5/ 100 (I) 02 Credit 60 Hours	
Title	FA-PTG P208 VSC – Print Making- II
Course Outcome	
CO1	Students will showcase proficiency in relief printmaking using wood, lino, and plastic forms, demonstrating the ability to create intricate and expressive prints through varied relief printing techniques.

CO2	Students will demonstrate mastery in intaglio printmaking, specifically in dry point technique using cardboard, showcasing the ability to create detailed and expressive prints through incised lines.	
	Course Content	Hours
Unit 1.	Relief print making	30
Unit 2.	Intaglio print making, dry point, colograph	30
Learning Outcome		
LO1	printing with different materials, enhancing their understanding of the unique qualities and possibilities offered by wood, lino, and plastic forms in printmaking.	
LO2	Students will develop expertise in intaglio printmaking, honing their skills in drypoint on cardboard, refining their ability to create intricate and textured prints by incising lines into the printing plate.	

Second Semester	
V-1 : Design & Craft (2D and 3D)-II (Skill Enhancement Course P) 4.5/ 100 (I) 02 Credit 60 Hours	
Title	FA-PTG P209 SEC – Design & Craft (2D and 3D)-II
Course Outcome	
CO1	Students will gain practical experience in understanding the visual effects of color in 2D design, showcasing the ability to manipulate color for aesthetic impact.
CO2	Students will demonstrate proficiency in 3D design, specifically in employing more advanced subtraction methods, showcasing the ability to create intricate and visually dynamic three-dimensional forms.
CO3	Students will showcase proficiency in 3D design, specifically in achieving even and odd balance, demonstrating the ability to create visually harmonious and dynamic compositions.
CO4	Students will demonstrate proficiency in 3D design, specifically in creating mobile and kinetic sculptures, showcasing the ability to design artworks that incorporate movement and dynamic elements.

	Course Content	Hours
Unit 1	Experience of colour as :Visual effect in 2D Design.	15
Unit 2	More minus methods in 3D Design.	15
Unit 3	Even and odd balance	15
Unit 4	Mobil/ kinetic 3D design	15
Learning Outcome		
LO1	Students will develop a keen sensitivity to the expressive potential of color, refining their skills to create visually compelling 2D designs through the effective use of color combinations and schemes.	
LO2	Students will develop advanced skills in 3D design, refining their ability to utilize subtractive methods effectively, contributing to their expertise in creating detailed and innovative three-dimensional artworks.	
LO3	Students will develop a nuanced understanding of balance in 3D design, refining their skills to manipulate forms and spatial relationships for both even and odd visual balance, enhancing their capacity for creating aesthetically pleasing three-dimensional artworks.	
LO4	Students will develop expertise in mobile and kinetic 3D design, refining their skills to conceptualize, plan, and execute sculptures that engage with movement, contributing to their understanding of the intersection between art, design, and motion.	

Second Semester	
V-1 : Presentation Skills (Ability Enhancement Courses T) 4.5/ 100 (I) 02 Credit 30 Hours	
Title	FA-PTG P2010 AEC – Presentation Skills
Course Outcome	
CO1	Students will create and deliver a comprehensive PowerPoint presentation on various art forms, styles, and artists, showcasing their ability to communicate effectively about local and academic art.
CO2	Students will develop the ability to craft compelling written materials for scholarships, workshops, and exhibitions, showcasing their proficiency in effective communication within the artistic realm.

CO3	Participants will create aesthetically appealing and professionally structured catalogs, demonstrating their competence in graphic design and layout for artistic portfolios.	
	Course Content	Hours
Unit 1	Power Point presentation on Art forms, Art Styles and Artists both Local and Academic.	15
Unit 2	Creative Writing for Scholarships, Workshops & Exhibitions. <ul style="list-style-type: none"> • Resume • Artist Statement writing. • Exhibition Review. • Artwork description. 	15
Unit 3	Catalogue Designing and Portfolio developing.	15
Learning Outcome		
LO1	Students will demonstrate proficiency in researching, organizing, and presenting information, enhancing their communication skills and knowledge of diverse art forms, styles, and artists.	
LO2	Students will exhibit expertise in creative writing, demonstrating the skills necessary for composing impactful artist statements, exhibition reviews, and artwork descriptions, essential for professional engagement in the art world.	
LO3	Students will showcase expertise in catalog designing and portfolio development, acquiring skills essential for presenting and promoting their artistic work in a visually compelling and organized manner.	

Second Semester	
V-1 : Universal Human Values Professional Ethics -II (Value education Courses P) 4.5/100 (I) 02 Credit 60 Hours	
Title	FA-PTG P2011 VEC – Universal Human Values Professional Ethics -II
Course Outcome	

CO1	To introduce the learners to understanding the harmony in the Nature Interconnectedness and mutual fulfillment among the four orders of nature recyclability and self-regulation in nature	
CO2	To introduce the learners to sustainable solutions to the problems in society and nature. They are also able to see that these solutions are practicable and draw roadmaps to achieve them.	
CO3	To introduce the learners to competence in professional ethics: a) Ability to utilize the professional competence for augmenting universal human order b) Ability to identify the scope and characteristics of people-friendly and ecofriendly production systems, Ability to identify and develop appropriate technologies and management patterns for above production systems	
	Course Content	Hours
Unit 1.	Understanding Harmony in the Nature and Existence - Whole existence as Co-existence	20
Unit 2.	Implications of the above Holistic Understanding of Harmony at all Levels of Existence	20
Unit 3.	Implications of the above Holistic Understanding of Harmony on Professional Ethics	20
Learning Outcome		
LO1	Students will be able to understanding Existence as Co-existence (Sah-astitva) of mutually interacting units in all-pervasive.	
LO2	Students will be able to have holistic perception of harmony at all levels of existence	
LO3	Students will be able to do implications of the above Holistic Understanding of Harmony on Professional Ethics	

Second Semester			
V-1 : Experiential Learning -II (P) (Co-curricular Courses P)		4.5/ 100 (I) 02 Credit	60
Hours			
Title	FA-PTG P2011 CC – Experiential Learning -II (P)		

Course Outcome		
CO1	To introduce the learners to application oriented course focusing on report writing, observations, analysis of given Contextual content.	
CO2	To introduce the learners to justify its use for communication purpose.	
	Course Content	Hours
Unit 1.	Collecting various specimens of materials required for future understanding of the subject to explore through handling the same.	30
Unit 2.	Implementation of the material through various projects. Understanding the role of these materials in communication.	30
Learning Outcome		
LO1	Students will be able to do Finding various kind of materials and its use through different specimen (Eg. Bags, boxes, cards, posters)	
LO2	Students will be able to do learned to make use or how the different elements can be used for communication purpose.	