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[5020] - 2001 S.Y. B.Sc. (Semester-I) ANIMATION

AN2101: Value Education (2015 Pattern)

Time: 2 Hours | [Max. Marks: 40]

Instructions to the candidates:

- 1) All questions are compulsory.
- 2) Draw neat & clean diagram wherever necessary.
- Q1) Answer the following questions.

 $[10 \times 1 = 10]$

- a) What do you mean by consumer awareness?
- b) What are ethics?
- c) What kind of service can you provide for our society?
- d) Mention two reasons value education is relevant in todays times.
- e) How does comparison and competition effect adolescent emotions?
- f) How can you build any value in yourself?
- g) Mention two ways of improving your self-esteem?
- h) What are the two types of a family?
- i) What are advertising ethics?
- j) What are the two uses of self-introspection.
- Q2) Answer the following questions (any 2)

- a) What is meant by culture? What do you mean by globalization? Explain 3 points.
- b) What is a family? Explain 4 responsibilities (function) of a family.
- c) What do you mean by anger? Explain four ways in which you can neutralize your anger.
- d) What is meant by religion, faith and secularism. Explain 2 ways in which we can build mutual respect among religions.

Q3) Answer the following questions (any two)

 $[2 \times 5 = 10]$

- a) What are professional ethics? Explain brief.
- b) What are the reasons for drug abuse & depression among adolescents?
- c) What is self-esteem? Explain two characteristics of people with low self esteem.
- d) Explain three problems faced by the elderly.
- **Q4**) Answer the following questions (any 2)

- a) What is in doctrination? Explain four causes of terrorism.
- b) How has the status of women changed in India? What right have been secured for women in the constitution of India?
- c) What are human values? Explain three values?
- d) What is politics? Write two points for & two point against " Students should participate in politics".



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[5020] - 2002 S.Y.B.Sc. (Semester-I) ANIMATION

AN-2102: 3D Production (Autodesk Maya) (2015 Pattern)

Time: 2 Hours | [Max. Marks: 40]

Instructions to the candidates:

- 1) All questions are compulsory.
- 2) Figures to the right indicate full marks.

Q1) Answer the following

 $[10 \times 1 = 10]$

- a) Full form of IK & FK
- b) What is short key to set key in maya?
- c) How to create bones in maya?
- d) How to change FPS in maya?
- e) Short key for grouping?
- f) What is outliner?
- g) How to change pivot-point in maya?
- h) How to change time range in maya.
- i) State any two types of renderers in maya.
- j) State any two lights in maya.

Q2) Answer the following any two

- a) Explain rigging in maya
- b) Explain Ngons in maya.
- c) Describe project window in maya.
- d) What is pole vector? How to create it.

Q3) Answer the following any two

 $[2 \times 5 = 10]$

- a) Explain process & use of playblast.
- b) What is cylindrical mapping?
- c) What is MEL? Explain its importance.
- d) What is the role of insert edge loop tool?
- Q4) Answer the following any two

- a) How to create flag using cloth in maya?
- b) Short note on render passes.
- c) What is displacement mapping?
- d) Explain following terms
 - i) Remove Joint
 - ii) Connect Joint
 - iii) Disconnect Joint
 - iv) Mirror Joint



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170	v	[5020] - 2003	
		S.Y.B.Sc. (Semester-I)	
		ANIMATION	
		AN-2103: Graphics Art	
		(2015 Pattern)	
Time	:2 H	Iours] [Max. Marks: 40	
Instru	uctio	ns to the candidates :	
	1)	All questions are compulsory.	
	2)	Draw diagram wherever necessary.	
Q1)	Ans	wer the following questions. $[10 \times 1 = 10]$	
	a)	What is the command to make compound path?	
	b)	Name the selection tools in Adobe in design?	
	c)	What is the short cut key for "selection tool"?	
	d)	What is the short cut key to open "stroke panel"?	
	e)	e) What is the short cut key to open "links panel"?	
	f)	"/" is the shortcut key for tool?	
	g)	What is the shortcut key for "Giyph"?	
	h)	Name the transformation tools in Adobe in design?	
	i)	What is the shortcut key for "Pen Tool"?	
	j)	What is the shortcut key for "Free Transform Tool"?	
Q 2)	Ans	wer the following questions (Any 2) $[2 \times 5 = 10]$	
	a)	Explain difference between rectangle frame & rectangle tool?	
	b)	How to add place holder text in rectangle frame?	
	\		

- c) Explain
 - i) Direct selection tool.
 - ii) Eye dropper tool.
 - iii) Scissor tool.
- d) Explain "Arrange" command & give shortcut key?

Q3) Answer the following questions (any two)

- $[2 \times 5 = 10]$
- a) How to create a "transparency mask". Explain the process.
- b) Explain pencil & line tool.
- c) What is the use of links panel?
- d) What are modification and navigation tool? Name & Explain
- **Q4**) Answer the following questions (any 2)

- $[2 \times 5 = 10]$
- a) Explain bevel & Emboss, Gradient feather?
- b) How to make a print ready file in Adobe in design?
- c) Explain grids & Guides.
- d) What is master page? How is it useful



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[5020] - 2004 S.Y.B.Sc. (Semester-I) ANIMATION

AN-2104: Multimedia Systems (2015 Pattern)

Time: 2 Hours | [Max. Marks: 40]

Instructions to the candidates:

- 1) All quesitons are compulsory.
- 2) Draw neat diagrams wherever necessary.
- Q1) Answer the following questions.

 $[10 \times 1 = 10]$

- a) Define hyper text and hypermedia.
- b) What is analog signal?
- c) Write the abbreviation of FDDI and ISDN.
- d) Write the application of multimedia.
- e) Define NTSC and PAL.
- f) What is ADC?
- g) List the name of audio and video formats.
- h) Name the type of color mode.
- i) What is iuminance and chrominance?
- j) Write the abbreviation of MIDI.
- Q2) Attempt any two of the following.

- a) What is mean by masking of sound?
- b) What is MPEG and state and explain its types.
- c) Define wave form and period.
- d) Write a note on sensors for TV cameras.

Q3) Attempt any two of the following.

 $[2 \times 5 = 10]$

- a) Write a note on color fundamentals.
- b) Describe the elements of multimedia.
- c) Write a note on track mode and object mode.
- d) Define the following
 - i) Multimedia.
 - ii) Hypertext
 - iii) Compression
 - iv) Color fundamental
- Q4) Attempt any two of the following.

- a) Explain multimedia on map.
- b) Explain aspect ratio with diagram.
- c) Write a note on musical instrument synthesizers.
- d) Write a note on MIDI devices.



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[5020] - 2005

S. Y. B.Sc. (Animation)

(AN: 2105) ANIMATION TECHNIQUES - I (2015 Pattern) (Semester - I)

Time: 2 Hours] [Max. Marks: 40

Instructions to the candidates :-

- 1) Neat diagrams must be drawn wherever necessary.
- 2) Figures to the right indicate full marks.
- 3) All questions are compulsory.
- **Q1**) Answer the following question.

 $[10 \times 1 = 10]$

- a) What is a Surface Gauge?
- b) What is chroma key?
- c) What are the types of lights in a standard lighting set up?
- d) What are the different types of clay usually used for Animation?
- e) What is even spacing in Animation Principle?
- f) What are clay puppets?
- g) What is an armature?
- h) What is meant by special effects?
- i) Name the different types of Film Genre?
- j) What steps are taken to secure the sets?
- Q2) Answer the following questions (any 2):

- a) Explain basic compositing techniques?
- b) Explain the different types of visual effects?
- c) Explain the techniques of Masking.
- d) Explain the equipment use for clay mation?

Q3) Answer the following questions (any 2):

 $[2 \times 5 = 10]$

- a) Explain the term shooting on 2's and 3's.
- b) Explain the different stages of building the puppet.
- c) Explain the creature effects?
- d) Explain the Zeotrope?

Q4) Answer the following questions (any 2):

- a) Illustrate pose to pose animation by showing a pitcher pitch on the base ball mound.
- b) What are transitions? Explain there use?
- c) Explain the different types of Camera Angle?
- d) Explain matte painting?



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[5020] - 2006

S. Y. B.Sc. (Animation)

AN - 2106: PRODUCTION PROCESS (2015 Pattern) (Semester - I)

Time: 2 Hours] [Max. Marks: 40

Instructions to the candidates :-

- 1) All questions are compulsory.
- 2) Draw neat diagrams, wherever necessary.
- Q1) Answer the following questions.

 $[10 \times 1 = 10]$

- a) What is Script writing for movie?
- b) Define Aspect ratio.
- c) What is Expression?
- d) What is Dynamic shot?
- e) Define Frame.
- f) Give the difference between scence and shot.
- g) What is Panning?
- h) What is an animatic?
- i) What is character bible?
- i) What is Plot?
- Q2) Attempt any two of the following.

- a) Write requirement for screenplay format.
- b) Write a short note on staging.
- c) Illustrate and explain any 2 camera shots.
- d) Explain character model sheets for 2D and 3D animation.

Q3) Attempt any two of the following.

 $[2 \times 5 = 10]$

- a) How to write dialogues?
- b) Write a concept of pan shots.
- c) What is layout? Why they are used?
- d) What does three panal storyboard look like? Illustrate.

Q4) Attempt any two of the following.

- a) Write a short note on Camera movement.
- b) What is concept art? Why it is necessary?
- c) What is the Hollywood formula? Explain.
- d) Explain terms F.G., M.G. and B.G.

