## **S.E.**(Computer Engineering)

## PRINCIPLES OF PROGRAMMING LANGUAGES

## (2019Pattern) (Semester-II)

- 1. State and Explain user defined ordinal types.
- 2. Explain different types of coercion.
- 3. Explain about iteration based on data structures.
- 4. Write short note on guarded commands.
- 5. Write short note on static scoping and dynamic scoping.
- 6. Explain the basic primitives of LISP. Give suitable examples
- 7. Explain about subscript bindings and various array categories.
- 8. Write short note on importance of module library in python.
- 9. Explain mixed mode expression.
- 10. Write short note on associative arrays.
- 11. Explain about the data types and their values in python.
- 12. Write short note on Imperative Languages.